

AQHA

VRH RANCH COW WORK

Date:	8/9/26
Show:	CCRH
Class:	Open 250/251/252/253
Judge:	

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points

- D - Dangerous position
- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear
- R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
 - B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
 - C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows, if new cow is awarded
 - N - Failure to attempt any part of the class
 - R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping
- Disqualified - 0 Score**
- A - Abuse
 - B - Lameness
 - D - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/rider
 - N - Improper western attire
 - H - Leaving arena before run is complete
 - J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
 - O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	PENALTIES											Penalty Total	Score	Off Pattern
		BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL			
				L	R	L	R	TRACK & RATE	STOP & HOLD				2 POINT	3 POINT	5 POINT
	TIE-BREAKER	4		3	2					1					
164		PENALTY			-1									-3	
		MANEUVER SCORE	-1/2	-1/2	0	0		0	0	-1/2	0	-1/2		R	-4
118		PENALTY												-5	
		MANEUVER SCORE	+1	+1/2	+1	0		0	-1	0	0	0		R	-5
177		PENALTY												-5	
		MANEUVER SCORE	+1/2	0	0	+1		-1	-1/2	0	0	0		R	-5
146		PENALTY												-3	
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2		0	0	0	0	0		R	-3
169		PENALTY												-3	
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2		+1/2	0	+1/2	0	0		R	-3
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:

Bozo Reyes

AQHA

VRH RANCH COW WORK

Date:	8/9/26
Show:	CCRHC
Class:	Amo 246/247/248
Judge:	AdV

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
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- W - Out of frame (per maneuver)

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3 points

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- A - Turning tail
 - B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
 - C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows, if new cow is awarded
 - N - Failure to attempt any part of the class
 - R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping
- Disqualified - 0 Score**
- A - Abuse
 - B - Lameness
 - D - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/rider
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FENCE TURNS

BOXING

RATING

L

R

CIRCLING

L

R

ROPING

TRACK & RATE

STOP & HOLD

POSITION & CONTROL

DEGREE OF DIFF.

EYE APPEAL

2 POINT

3 POINT

5 POINT

Penalty Total

Score

Off Pattern

TIE-BREAKER

2

5

3

4

1

147

PENALTY

MANEUVER SCORE

+1

-1/2

0

+1/2

0

+1/2

-1/2

0

0

-1

70

170

PENALTY

-1P

MANEUVER SCORE

+1/2

0

-1/2

+1

0

-1/2

0

0

0

-1

69 1/2

173

PENALTY

-1A

MANEUVER SCORE

+1

-1/2

-1/2

-1

-1

-1/2

-1/2

0

0

-1

69

116

PENALTY

-1P

-2P

MANEUVER SCORE

+1/2

-1/2

0

0

-1

-1/2

0

0

R

-5

63 1/2

168

PENALTY

-1

MANEUVER SCORE

0

0

+1/2

0

-1

+1/2

0

0

0

-1

69

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

Judge's Signature: _____

Bozo Rogers



Revised 12/25

RANCH COW WORK INTERMEDIATE

2 1/2 Minutes when the gate closes,
45 Second warning, Do not have to
work the full time

Show CCRC

Judge

Date 8/9/20

1 POINT PENALTY

- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Rein
- T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing from either end

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- F. Turning the cow on the fence
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- L. Allowing cow to cross center line during boxing of opposite end
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- N. Failure to attempt any part of the class

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

70 Points +/- Maneuver Total less Penalty Points = Total Score														
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor														
W/O	Back #		RUN CONTENT									Penalty Total	Score	OP
			Box	Drive	Box	Drive	Roping		Degree of Difficulty	Eye Appeal	Courage			
			Box (Position & Control)	Run and Rate	Box (position & control)	Run and rate	Track Cow & Stop	Rope Handling						
Tie Breaker →												1st		
163		Penalty												
		Content	+1	0	+1/2	+1/2	+1/2	0	0	0	0		72 1/2	
		Penalty												
		Content												
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		Content												

Judges Signature: Boyz Rogers

AQHA

VRH LTD COW WORK

Date:	8/9/26
Show:	CCRHC
Class:	Ltd 244/245
Judge:	

1 point

- A - Loss of working advantage
- C - Changing sides on the second drive rate
- P - Working out of position
- T - On first drive, failure to drive past middle marker
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- D - Dangerous position
- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing
- W - Performing a fence turn (whether initiated by horse or rider)
- Z - Failure to drive cow past middle marker on second drive before time expires

5 points

- B - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- C - Blatant disobedience
- E - Use of either hand to instill fear
- T - Contestant not in a working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work
- X - Running the cow into the back of the fence with force

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
- E - Repeated blatant disobedience
- F - On first drive down fence, failure to drive cow past middle marker after two attempts
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows (if new cow is awarded)
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER			2	3	4	5	1								
175		PENALTY	-1P	-1P	-1A	-1P							-3	65 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1	-1	-1/2	0	0	0					
133		PENALTY	-1P	-1P									-2	68	
		MANEUVER SCORE	0	-1/2	0	0	0	+1/2	0	0					
129		PENALTY	-1A	-1P	0	-1P					3L		-4	60	
		MANEUVER SCORE	-1	-1	0	-1	-1	0	0	0					
109		PENALTY		-1P		-1P							-2	65	
		MANEUVER SCORE	+1/2	-1	0	-1	-1/2	0	0	0					
101		PENALTY	-1		-1P								-2	65	
		MANEUVER SCORE	-1	+1/2	0	-1/2	-1	0	-1	0					
153		PENALTY					-3L						-3	60 1/2	
		MANEUVER SCORE	0	+1	-1/2	-1/2	-1	+1/2	0	0					
100		PENALTY	-1P	-1P	-1P	OP							-4	61	OP
		MANEUVER SCORE	-1/2	-1	-1	-1/2	-1	0	0	0					
160		PENALTY	-1A		-1A								-2	67	
		MANEUVER SCORE	-1/2	0	-1/2	+1	-1/2	0	-1/2	0					

Judge's Signature: Bozo Rogers

11 in class

AQHA

VRH LTD COW WORK

Date:	8/9/20
Show:	CCRHC
Class:	Ltd 244/245
Judge:	

1 point

- A - Loss of working advantage
- C - Changing sides on the second drive/rate
- P - Working out of position
- T - On first drive, failure to drive past middle marker
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- D - Dangerous position
- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing
- W - Performing a fence turn (whether initiated by horse or rider)
- Z - Failure to drive cow past middle marker on second drive before time expires

5 points

- B - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- C - Blatant disobedience
- E - Use of either hand to instill fear
- T - Contestant not in a working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work
- X - Running the cow into the back of the fence with force

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
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- C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
- E - Repeated blatant disobedience
- F - On first drive down fence, failure to drive cow past middle marker after two attempts
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows (if new cow is awarded)
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
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- H - Leaving arena before run is complete
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Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Boxing

Drive (Run & Rate)

Boxing

Drive (Run & Rate)

Position & Control

Degree of Difficulty

Eye Appeal

Courage

3 POINT

5 POINT

Penalty Total

Score

Off Pattern

TIE-BREAKER

2

3

-4

5

1

112

PENALTY

MANEUVER SCORE

+1

+1/2

+1

+1

+1/2

0

0

+1/2

74 1/2

103

PENALTY

MANEUVER SCORE

+1

0

+1

+1/2

+1/2

0

+1/2

+1/2

74

143

PENALTY

-1P

-1P-1

MANEUVER SCORE

0

-1/2

+1/2

-1

-1/2

0

0

0

-3

65 1/2

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

Judge's Signature: _____

Bozo Progen

AQHA

VRH ROOKIE COW WORK

Date:	8/9/26
Show:	CCCHC
Class:	ROOKIE 241/242/243
Judge:	

1 point

- A - Loss of working advantage
- P - Working out of position
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- Z - Excessive hollering

3 points

- D - Dangerous position
- K - Knocking down the cow without having a working advantage
- L - Losing a cow

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit/hackamore)
- C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
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- K - Schooling horse between cows (if new cow is awarded)
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
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For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES							PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
TIE-BREAKER													
	124	0	0	-1/2	-1/2	0						69	
	122	+1/2	0	0	0	+1/2						71	
	135	+1	+1/2	+1/2	+1/2	+1/2						73	
	125	-1/2	0	-1/2	-1/2	0						68 1/2	
	141	+1/2	+1/2	0	+1/2	+1/2						72	
	131	+1/2	0	0	+1/2	+1/2	1P				1	70 1/2	
	107	+1/2	0	+1/2	+1/2	1						72 1/2	
	134	-1/2	0	-1/2	0	0	1P				1	68	

Judge's Signature: _____

Beyo Rogers

AQHA

VRH ROOKIE COW WORK

Date:	8/9/20
Show:	CLRH
Class:	Rookie 241/242/243
Judge:	

1 point

- A - Loss of working advantage
- P - Working out of position
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- Z - Excessive hollering

3 points

- D - Dangerous position
- K - Knocking down the cow without having a working advantage
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TIE-BREAKER													
	144	-1	0	0	0	0	-18				2	67	
	105	-1/2	0	-1/2	0	0						69	
	148	0	0	-1/2	0	0						69 1/2	
	123	x 1/2	0	0	x 1/2	x 1/2						71 1/2	

Judge's Signature: _____

Boyo Rogers

AQHA

VRH ROOKIE COW WORK

Date:	8/9/26
Show:	CCRH
Class:	Rookie Yth 239
Judge:	

1 point

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- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
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WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
TIE-BREAKER													
		1	3	3	4	2							
176		1/2	0	0	0	1/2	P-1				-1	70	

Judge's Signature: Beyo Rogers