

AQHA

VRH RANCH TRAIL

Date:	7/12/26
Show:	Silver State
Class:	300 All Breed W/T
Judge:	Chayer

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log or any component of the obstacle
- incorrect or break of gait at walk or less
- both front or hind feet in a single-stride space at a walk or trot
- skipping over or failing to step into space
- split pole in lope-over
- incorrect number of strides
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting a recorded lead
- wrong lead or out of lead for more than 2 strides
- dropped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- missing for more than 2 strides in lead departure or ending a lead
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log or obstacle with one foot
- 2 or more steps on mount/dismount or ground tie
- missing or evading part of a log or obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- naming or adding a maneuver
- incomplete maneuver
- refusal
- repeated blatant disobedience
- failure to dally and remain dalked during the drag
- use of two hands (except junior and horses shown in a dressage), more than one finger between split reins or any reins between romal reins except in the two-rein
- failure to open and shut gate or failure to complete gate
- unsuited - 0 score
- immaturity
- respect or misconduct
- ill equipment
- unsafe
- leaving arena before pattern is complete
- improper western attire
- ill of horse/rider
- lack of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
1-1.2 Excellent; Poor: 1 Very Poor; 1.2 Poor; 2 Correct; 3-1/2 Good; 4-1 Very Good; 5-1.2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		L Gate	Log, Bridge, 3' x 4'	XT Log	XT Log	XT Log	XT Log	XT Log	XT Log	XT Log	XT Log				
1	112	PENALTY	1										1	70 1/2	
		MANEUVER SCORE	+1/2	0	+1/2	0	0	0	+1/2	-1/2	+1/2	0			
			70.5	69.5	70				70.5	70					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

AQHA JUDGE

Judge's Signature: _____

DOLLY R. CHAYER

ID:1645540

VRH RANCH TRAIL

Date:	7/17/26
Show:	
Class:	300 All Breed w/f
Judge:	McGawin

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground lie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departs or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of crutch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- le - ing go o g le
- fly on mou nt or no

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands except unior and 1 horse shown in a snaffle bit/thackamore) more than one finger between split reins or any fingers between romal reins except in the two-rein)
- failure to open and shut gate failure to complete gate

Disqualified 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

MANEUVER SCORES

WO Entry #

[illegible]

Judge's Signature _____

Chas. H. Gould

Date:	7/7-26
Show:	
Class:	360
Judge:	F. J. V. E.

MANEUVER SCORES

WO Entry #

**Natural Ranch
Horse Appearance**

Penalty Total!

Score

Off Pattern

TIE-BREAKER										Natural Horse A	Penal	SC	Off F
MANEUVER DESCRIPTION													
102	PENALTY											72	
	MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	+1/2	0	-1/2	-1/2			
71 72 71 1/2													
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Sw Jamie

VRH RANCH TRAIL

1 point

- over-bonded (too many) neuver
- ut of fram (out of frame) neuver
- ach hit, bit (each hit) schlag on a big cone pla
- ny compone (no) obstacle
- ncorrect (incorrect) halt a walk
- trides or 1 (trides or 1) drittes or test for 2
- both front (both) beide in a single-ste e sl t
- pace at a (walk or trot) schritt
- skipping ov (or) failing to st (nt) eq red
- pace
- split pole (split) split-over
- incorrect (number of strides, if specified)
- 1 to 2 ste (one movement or ground hit)
- except shift (out of balance)
- wrong lea (out of lead for 2 or 3 or 4 legs)

3 points

- **break**
 - 1 part or **link** in a **chain** more than 2 strikes
 - **link** of part or **link** **in a chain** when connecting an incorrect **lead**
 - **wrong lead** or **out of lead** more than 2 strikes
- **draped rails** (no mane over)
- 3 to 4 steps on **man** **in** **dismount** or **ground** **be**
- **broken** for more than 3 strikes in **loose** **departures** or **selling** a **collected**
- **knocking** **down** or **over** or **severely disturbing** an **obstacle**
- **stepping** **out** or **falling** **off** an **obstacle** with 1 foot
- **missing** or **vacating** part of a **long** **obstacle** with one foot

points

- **point**
 - pointing / front of
 - pointed / obedient
 - point of view / er hand
 - point out / out of or falling
 - pointing / an object eq
 - point / cumulative
 - point / gate
 - point / more steps on mount/ amount or ground
- **miss**
 - missing or evading part of a log/obs

MANEUVER SCORES

Each horse rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
 1-1.2 Extremely Poor; 1-1.5 Poor; 1-2 Poor; 6 Correct; +1/2 Good; +1 Very Good; +1-1.2 Excellent

WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Horse App	Penalty	Score	Off Pen
1	112	PENALTY													
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			721	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													



Date:	7/17/2016
Class:	Silver Saddle
Level:	2nd, 3rd, 4th, 5th, 6th, 7th, 8th, 9th, 10th
Time:	0:00:00

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore).
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		XN	Trot	XT	Trot	S. Roll	W	Trot	XT	Trot	S+B				
1	112	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	-1/2	0	0	+1/2	+1/2	0		72	
			70.5	71		71.5	71			71.5	72				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

AQHA JUDGE
DOLLY R. CHAYER
ID:1645540

AQHA

VRH & RHC RANCH RIDING

Date:	
Show:	
Class:	305 All breed
Judge:	McGrawly

1 point

- too slow (per gait)
- over-bidled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at open except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuv.)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 stride in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- out of control, dangerous, or excessive schooling

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore),
- more than one finger between split reins or any fingers between roman reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how all es are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each rider/rider combination is scored between 0-100 points and automatically begins the run at a score of 70 points
 1-12 Extremely Poor - 1 Very Poor - 12 Poor - 12 Good - 12 Very Good - 12 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		XW	F	Xt	L	S	W	L	XL	F	SB				
112	PENALTY														
	MANEUVER SCORE	1/2	1/2	0	1/2	0	1/2	1/2	1/2	1/2	1/2	1/2		74 1/2	
		71			71 1/2		72	72 1/2	73	73 1/2	74				
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Chris McGrawly

AQHA

VRH & RHC RANCH RIDING

Date:	7-17-26
Show:	
Class:	3.01
Judge:	Fourey

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurning in front
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore),
- more than one finger between split reins or any fingers between rortal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- ameness
- disr
- buse
- ea ng rk
- mproper western
- all f rsefider
- t trol ang

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 72 points																			
1 = Extremely Poor, 2 = Very Poor, 3 = Fair, 4 = Correct, 5 = Good, 6 = Very Good, 7 = Excellent																			
WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION																	
102	PENALTY		XW	+	X+	J	SR	W	T	XT	+	SB							
	MANEUVER SCORE		0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0		73					
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		

Joe Farris

H ID

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore),
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #

[illegible]

Handwritten signature

AQHA

VRH RANCH TRAIL

W/T

Date:	7/17/26
Show:	Silver State
Class:	302 WSVRHA Dry W/T
Judge:	Chayer

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot of space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
TIE-BREAKER		MANEUVER DESCRIPTION																	
		L Guide	Log Drag	360° X Trot	Trot & Drag	X Trot	X Trot	X Trot	X Trot	X Trot	X Trot								
1	127	PENALTY																	
		MANEUVER SCORE	-1/2	+1/2	-1/2	+1/2	0	0	-1	-1	+1/2	0	2		65 1/2				
			69.5	70	68.5	69					69								
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

AQHA JUDGE
DOLLY R. CHAYER
ID:1645540

AQHA

VRH RANCH TRAIL

Date:	7/16/20
Stable:	
Class:	3 4 All breed
Judge:	McGarry

1 point

- one-sided (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shilling to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of girth
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each horse rider combination is scored between 0-100 points and automatically assigns the rider a score of 70 points
 1-12 Extremely Poor • 13-19 Very Poor • 20-29 Poor • 30-39 Correct • 40-49 Good • 50-59 Very Good • 60-69 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		LHG	W	3/4 L W	W/T	LXR	X+	+S/BOR	SPLB	XW					
112	PENALTY													70 1/2	
	MANEUVER SCORE	0	1/2	1	4 1/2	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2					
			69 1/2	69	67 1/2	68		69		70					
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Judge's Signature:

Chris McGarry



Leo Janni

AQHA

VRH RANCH TRAIL

Date:	
Show:	
Class:	303
Judge:	Avery

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore) more than one finger between split reins or any fingers between roman reins (except in the two-rein)
- failure to open and shut gate or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.

1 = 2 Extremely Poor; 2 = Very Poor; 3 = 2 Poor; 4 = Correct; 5 = 1/2 Good; 6 = 1 Star; 7 = Good; 8 = 1 1/2 Excellent

WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		1st gate	1st log	360 Lnt	drag	x++	x++103	15160R	SPLB	x++					
1	127	PENALTY													
		MANEUVER SCORE	0	+1/2	-1/2	0	1	-1/2	0	-1/2	0				68
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____



Date:	7/17/26
Show:	Silver State
Class:	303 WSVRHA Dry W/T
Judge:	Chayer

[illegible]

Judge's Signature:

AQHA

VRH & RHC RANCH RIDING

Date:	7/17/20
Show:	
Class:	3001 All Breed w/t
Judge:	McGawky

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

1 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore),
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider
- out of control, dangerous or excessive schooling

For more information on how classes are judged visit www.aqhauniversity.com

WO Entry #

MANEUVER SCORES

Each rider/rider combination is scored between 0-100 points and automatically begins the run with a score of 73 points:
 1-12 Extremely Poor - 1 Very Poor - 12 Poor - 0 Correct - 12 Good - 1 Very Good - 12 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		XW	T	Xt	T	SR	W	T	Xt	T	SB				
112	PENALTY														
	MANEUVER SCORE	1/2	1/2	1/2	0	0	1/2	1/2	1/2	1/2	0	1/2		74	
		70 1/2	71	71 1/2			72		73	73 1/2					
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
127	PENALTY														
	MANEUVER SCORE	-1/2	+1	-1/2	(OP)	1/2	1/2	1/2	-1/2	1/2	-1/2	1/2		64	
		69 1/2	70 1/2	70	68 1/2	67	67 1/2	67	66 1/2	66	65 1/2				
127	PENALTY														
	MANEUVER SCORE	1/2	1/2	1/2	-1/2	-1/2	1/2	1/2	+1	1/2	0	1/2		69 1/2	
		69			68 1/2	69	68 1/2	67 1/2	69						
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

302 trail riding

Signature

VRH & RHC RANCH RIDING

Date:	7-17-26
Show	
Class.	3031
Judge:	Fauvre

1 point

too slow (per
ver-binded pe
out of frame pe
- break of gait
wrong lead

3 points

break of gait at
r ak of gait at
wrong lead or
draped reins
t ad
th g ore t
gre

ting
kung patt
plete mane
ated blata
of two ha
than or
rein)

is unaffiliated - 0 Score
leg equipment
ameness
disrespect
abuse
leaving work
improper west
fall of horse
t of control

[illegible]

Sw James

AQHA

VRH & RHC RANCH RIDING

Date:	
Show:	
Class:	3031
Judge:	Avery

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore),
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhauniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
+1/2 Extended/Post, +1 Vol, Post, +2 Post, +1 Collect, +1/2 Over, +1 Fly, Over, +1/2 Exting

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		X+1/2	trot	et	tope	str	w	lope	erL	trot	stb				
2	127	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			74	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Justine

AQHA

VRH RANCH TRAIL

Date:	7/14/24
Show:	
Class:	306 Open (308/310/312)
Judge:	McGauhy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each horse/rider combination is shared between 0-100 points and automatically begins the run with a score of 70 points
 1-2 Excellent, Four, 1 Very Poor, 10 Poor, 6 Correct, 12 Good, 1 Very Good, 112 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		LHG	W	360° LL	W/H S	LXR	X+6	+5/80R	SP L B	XW					
1	141														
		PENALTY	1			OP	3								
		MANEUVER SCORE	0	-1	+1/2	+1/2	-1/2	-1	-1/2	-1	+1	0			(63)
			68	68 1/2	69	67 1/2	65 1/2	63	62						
2	136														
		PENALTY		1					3						
		MANEUVER SCORE	+1/2	0	0	0	0	-1	0	0	0	0		65 1/2	
			70 1/2	69 1/2					65 1/2						
3	117														
		PENALTY	5			OP					1				
		MANEUVER SCORE	1 1/2	-1/2	-1/2	+1/2	-1/2	-1/2	-1	-1/2	-1/2	-1			(47) x2
			63 1/2	58	54 1/2	57 1/2	52	52	50 1/2						
4	140														
		PENALTY		1	1										
		MANEUVER SCORE	+1/2	-1/2	-1/2	0	-1/2	1/2	-1/2	-1/2	+1/2	-1/2		64 1/2	
			70 1/2	68	66 1/2		64	65 1/2	65	64 1/2	65				
5	137														
		PENALTY		1	1										
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	+1/2	-1/2	1/2	+1/2	+1/2		63 1/2	
			69 1/2	68	66 1/2	64	65	67	63	64 1/2					
6	142														
		PENALTY													
		MANEUVER SCORE	+1/2	0	+1/2	0	1/2	-1	-1/2	1/2	+1/2	0		63	
			70 1/2		71		70 1/2			62 1/2					
7	119														
		PENALTY		1											
		MANEUVER SCORE	+1	+1/2	+1	+1	-	+1	+1	+1	+1/2	-1		74	
			71	69	71	72	71 1/2	72 1/2	75 1/2	74 1/2	75				
8	118														
		PENALTY													
		MANEUVER SCORE	-1/2	-1/2	1/2	1	-1/2	-1/2		-1	0	-1		57 1/2	
			69 1/2	69		67 1/2	64			60 1/2	58 1/2				

Signature: [Handwritten Signature]

AQHA

VRH RANCH TRAIL

Date:	7-17-26
Show:	
Class:	304
Judge:	Fouwe

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an inco
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures
- rollback
- knocking down or over, or severely disturbing an obsta
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP)

el

Disq - li co. 9

WO Entry #

MANEUVER SCORES

Each entry rider combination is shared between 0-100 points and automatically begins the run with a score of 70 points
+1 1/2 Extreme Poor +1 Very Poor +2 Poor +3 Correct +1 1/2 Good +1 1/4 Very Good +1 1/2 Excellent

TIE-BREAKER			MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER	DESCRIPTION	SCORE	1H Gate	W log	3H log	1st dog	X+T	X+Hog	+SBR	SPLS	X+H					
1/2	PENALTY														69	
	MANEUVER SCORE	0	+1 1/2	+1 1/2	+1 1/2	+1 1/2	-1 1/2	0	0	-1						
			20 1/2			21 1/2	22	2								
	PENALTY															
	MANEUVER SCORE															
	PENALTY															
	MANEUVER SCORE															
	PENALTY															
	MANEUVER SCORE															
	PENALTY															
	MANEUVER SCORE															
	PENALTY															
	MANEUVER SCORE															
	PENALTY															
	MANEUVER SCORE															

Judge's Signature: _____

Joe Famer

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

[illegible]

AQHA

VRH & RHC RANCH RIDING

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore),
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-12 points and automatically begins the run with a score of 7.5 points
 12 Excellent, 11 Very Good, 10 Good, 9 Satisfactory, 8 Fair, 7 Poor, 6 Fair, 5 Correct, 4 Good, 3 Very Good, 2 Excellent

WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		XW	Trot	XT	L	S, Rev	W	L	XL	Trot	S+B				
1	112														
		PENALTY													
		MANEUVER SCORE	0	1 1/2	0	1 1/2	-1/2	1 1/2	0	1 1/2	1 1/2	0		71	
			70.5		71	69.5	70		70.5	71					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

AQHA JUDGE

DOLLY R. CHAYER

ID:1645540

AQHA

VRH RANCH TRAIL

Date:	
Show:	306
Class:	
Judge:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle
- hackamore), more than one finger between split reins or any
- fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- ameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before patte
- improper western attire
- fall of horse/rider
- out of control, dangerous
- excessive schooling

MANEUVER SCORES

Each maneuver description is scored 1 through 100 points and automatically begins with an 11.0 score to 75 points.
 11.0: 1.0: 2.0: 3.0: 4.0: 5.0: 6.0: 7.0: 8.0: 9.0: 10.0: 11.0: 12.0: 13.0: 14.0: 15.0: 16.0: 17.0: 18.0: 19.0: 20.0: 21.0: 22.0: 23.0: 24.0: 25.0: 26.0: 27.0: 28.0: 29.0: 30.0: 31.0: 32.0: 33.0: 34.0: 35.0: 36.0: 37.0: 38.0: 39.0: 40.0: 41.0: 42.0: 43.0: 44.0: 45.0: 46.0: 47.0: 48.0: 49.0: 50.0: 51.0: 52.0: 53.0: 54.0: 55.0: 56.0: 57.0: 58.0: 59.0: 60.0: 61.0: 62.0: 63.0: 64.0: 65.0: 66.0: 67.0: 68.0: 69.0: 70.0: 71.0: 72.0: 73.0: 74.0: 75.0: 76.0: 77.0: 78.0: 79.0: 80.0: 81.0: 82.0: 83.0: 84.0: 85.0: 86.0: 87.0: 88.0: 89.0: 90.0: 91.0: 92.0: 93.0: 94.0: 95.0: 96.0: 97.0: 98.0: 99.0: 100.0

WO Entry #

TIE-BREAKER												Natural Horse Appearance	Penalty	Score	Off Pattern
MANEUVER DESCRIPTION															
9	138	PENALTY						1							
		MANEUVER SCORE	+1/2	+1/2	0	-1	-1	-1	-1/2	-1/2	0	-1/2		65 1/2	
			70 1/2	71		70	69	67	66 1/2	64					
10	129	PENALTY													
		MANEUVER SCORE	+1/2	+1	+1/2	+1	0	+1/2	+1/2	0	+1	+1		76	
			70 1/2	71 1/2	72	73		73 1/2	74		75				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature

VRH & RHC RANCH RIDING

Date.	7-17-26
Show	
Class. -	305 10
Judge	Fournier

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- reak f
eak f
wrong e
draped
t
- for more than 2 strides
when correcting an n
more than 2 strides
)
more than 2 strides w e f ads
hen making a simple ead
n lope departures or whe ex ro ck

- eliminating
- breaking patt
- incomplete
- repeated bla
- use of two h
- more than two-rein)

Disqualified - 0 Sc

- illegal equipm
- lameness
- disrespect
- abuse
- leaving work
- improper wes
- fall of horse
- out of cont

1

- spurring :
- blatant diso
- use of either hand

For more information on how essays are judged visit www.aqhuniversity.com

[illegible]

AQHA

VRH & RHC RANCH RIDING

Date:	
Stew:	
Class:	305
Judge:	Avery

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

1 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore)
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous or excessive schooling

For more information on the rules, visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
1-2 Extremely Poor, 3-4 Very Poor, 5-6 Poor, 7-8 Correct, 9-10 Good, 11-12 Very Good, 13-14 Excellent

THE BREAKER		MANEUVER DESCRIPTION												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		xrw	trot	ctr	lope	str	w	lope	ctr	trot	str						
1 1/2	PENALTY															74	
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2						
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature:

[Handwritten Signature]

1.1.2. Easiness: Poor: 1 Very Poor, 12 Poor, 6 Correct: - 12 Good: 1 Very Good: 12 Excellent:

AQA JUDGE

AQHA

VRH RANCH TRAIL

2 of 2

Date:	
Show:	
Class:	306 Open (208, 310, 312)
Judge:	Chayer

1 point

- over-bridled per maneuver
- out of frame per maneuver
- each hit, bite or stepping on a log cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-ove
- incorrect number of strides if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins per maneuver
- 3-4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or during a rollback
- knocking down or over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle/thackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- ameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each entry under competition is scored 1-100 points and automatically pays a fee of \$10.00 to the show. Extreme Poor = 1-20, Poor = 21-40, Fair = 41-60, Good = 61-80, Very Good = 81-100.

WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Horse A	Penal	S	Off F
MANEUVER DESCRIPTION		L Gate	Dr Bridge	30° LL	Drag	XLR	XT Bg	SP 5 R	SP 2, B	XW					
9	138	PENALTY					1	1							
		MANEUVER SCORE	0	+1/2	+1/2	-1/2	0	-1/2	-1/2	-1	0	-1/2	2	66	
			70.5	71	70.5		69	67.5	66.5						
10	129	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		75	
			71.5	72	72.5	73	73.5	74							
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

VRH & RHC RANCH RIDING

Date:	7/10/20
Show:	
Class:	309/7 (309/41/313)
Judge:	McGarity

1 point

- too slow (per gait)
- over-bridged (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a railback

5 points

- spurring in front of cinch
- blatant disobedience
- use of whip (and to instill fear)

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore)
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry

MANEUVER SCORES

Each maneuver combination is scored between 0-12 points and automatically placed the rider with a score of 70 points
 + 1/2 Extremely Poor - 1 Very Poor - 2 Poor - 3 Correct - 4/2 Good - 5 Very Good - 6 Excellent

TIE-BREAKER												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		8W	+	8T	L	S	W	L	XL	+	SB				
1	141	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	72	
			71	71 1/2	71			72	71 1/2						
2	136	PENALTY													
		MANEUVER SCORE	+1/2	0	0	0	-1/2	+1/2	-1/2	+1/2	0	0	0	70 1/2	
			70 1/2		70 1/2		70	70 1/2	70	70 1/2					
3	117	PENALTY													
		MANEUVER SCORE	-1	-1	-1/2	-1/2	-1	-1	-1	-1/2	-1/2	-1/2	-1/2	60	
			69	67 1/2	66		64	63	61 1/2	61					
4	140	PENALTY		1											
		MANEUVER SCORE	0	-1	+1/2	-1/2	+1/2	+1	0	+1/2	0	+1/2	0	67 1/2	
			68	66 1/2	66	65 1/2	66 1/2	67		67 1/2					
5	137	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	-1/2	+1/2	0	+1	-1/2	-1	+1/2	70 1/2	
			70 1/2	71	72		72	72 1/2		73 1/2	73	72			
6	142	PENALTY													
		MANEUVER SCORE	+1/2	-1/2	+1/2	0	-1/2	+1/2	-1/2	+1/2	-1/2	+1/2	0	68 1/2	
			70 1/2	70	70 1/2		69	69 1/2	69	69 1/2	69	68 1/2			
7	119	PENALTY													
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	0	+1	+1/2	+1/2	0	+1/2	-1	74	
			71 1/2	72	72 1/2		73 1/2	74	74 1/2		75				
8	118	PENALTY													
		MANEUVER SCORE	0	0	-1/2	-1	-1/2	+1/2	-1/2	-1	+1/2	0	+1/2	67	
			69 1/2	68 1/2	68	68 1/2	68	67	67 1/2						

Judge's Signature:

McGarity

AQHA

VRH & RHC RANCH RIDING

Date:	
Show:	307
Class:	
Judge:	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore).
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
Each horse rider combination is scored (each set 0-100 points) and a total score begins the run in a score of 70 points. +1 1/2 Excellent; +1 Very Good; +1 Fair; 0 Correct; -1/2 Good; -1 1/2 Fair; -1 1/2 Excellent																			
TIE-BREAKER																			
MANEUVER DESCRIPTION																			
9	138	PENALTY																	
		MANEUVER SCORE	1/2	-1	0	0	0	1/2	0	1/2	1/2	-1/2					-1/2	68	
10	129	PENALTY																	
		MANEUVER SCORE	+1	+1	+1	+1	0	+1	+1	+1	0	1/2					+1	78 1/2	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	7-17-26
Show:	
Class:	306
Judge:	Fourné

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.

1-1/2 Excellent Plus, 1 Very Good, 1 2 Points, 6 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

TIE-BREAKER		Natural Horse Appearance										Penalty	Score	Off Pattern	
MANEUVER DESCRIPTION		LH gate w logs	3rd lift drag	X+L	X+H	1st back	SPLB	X+W							
1	141	PENALTY			2		OP						2	65 1/2	65 1/2
		MANEUVER SCORE	0	-1	+1/2	0	0	-1/2	-1/2	0	0				
65 69 1/2 62 60 1/2 63															
2	136	PENALTY		1										72	3
		MANEUVER SCORE	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0				
70 69 71 72															
3	117	PENALTY	5	1 1/2		70	OP						8	50 1/2	xx
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1/2	-1				
64 1/2 59 57 1/2 55 53 51 1/2															
4	140	PENALTY		1										66 1/2	
		MANEUVER SCORE	+1/2	-1/2	-1/2	0	-1	0	-1/2	-1/2	0				
5	137	PENALTY		1	1								2	64	
		MANEUVER SCORE	0	0	-1/2	-1/2	0	0	-1/2	+1/2	-1/2				
62 1/2 65															
6	142	PENALTY		1									1	70 1/2	4
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	+1/2	0	0	-1/2				
7	119	PENALTY		1									1	73	2
		MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2				
8	118	PENALTY												68	6
		MANEUVER SCORE	-1/2	+1/2	0	-1/2	-1/2	0	0	-1	0				

Judge' Signa e

Fro Jance'

AQH

A H

NAME	7217026
AGE	302
SEX	9
OWNER	150306

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain diked during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
+1/2 Extremely Poor +1 Very Poor +2 Poor +3 Contact +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Horse A	Pena	S	Off
MANEUVER DESCRIPTION		LH gate	Wlog	2ndlyt	drag	xT	xHbg	+back	SPLB	xaw					
9	138	PENALTY													
		MANEUVER SCORE	0	+1/2	0		0	0	-1/2	+1/2	-1/2				
			70 1/2		60 1/2		69		69 1/2						
10	129	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2			73 1/2	
			71		72		73								
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

Pro Jamie

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	306
Judge:	Avery

1 point

- over-bidled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP)

- el m
- inco
- d
- epea
- il
- se

Disqualified - 0 Score

a

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/obstacle combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
+1.2 Excellent, Poles: +1 Very, Poles: +0.2 Poor, 0 Correct, +1.2 Good, +1 Very, Good, +1.2 Excellent

MANEUVER DESCRIPTION		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9					
1 141	PENALTY		1.1												
	MANEUVER SCORE	0	+1/2	0	+1	-1 1/2	-1 1/2	0	-1	0			3		63 1/2
2 136	PENALTY							3							
	MANEUVER SCORE	0	+1/2	0	+1	0	+1/2	-1	0	0			3	68	
3 117	PENALTY	5	1.1	3	-1.5	1			1	1					
	MANEUVER SCORE	-1 1/2	-1 1/2	-1	-1 1/2	-1	-1	0	-1	-1			15		43 1/2
4 140	PENALTY		1.1	1											
	MANEUVER SCORE	0	-1/2	-1	0	0	0	0	+1/2	0			3	66	
5 137	PENALTY		1	1		3									
	MANEUVER SCORE	0	-1/2	-1/2	0	-1/2	0	-1 1/2	-1	0			5	61	
6 142	PENALTY		1		1		3	1							
	MANEUVER SCORE	0	0	0	0	0	-1	-1	0	0			6	62	
7 119	PENALTY		1												
	MANEUVER SCORE	+1/2	0	+1/2	+1	0	+1/2	+1/2	+1/2	+1/2			1	73	
8 118	PENALTY						3		1						
	MANEUVER SCORE	-1/2	0	0	0	0	1/2	0	-1/2	0			4	64 1/2	

AQHA

VRH RANCH TRAIL

Date:	
Show:	
Class:	306
Judge:	Avery

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to insult fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP)

- eliminating
- incomplete
- 3rd refusal
- repeated bl
- failure to da
- use of two h
- whackamore
- ngers between
- failure to open

Disqualified

- la ness
- d spect
- il equipm
- a
- g aren
- m r wa
- horse/
- trot

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
 1-2 Extremely Poor, 3-4 Very Poor, 5-6 Poor, 7-8 Correct, 9-12 Good, 13-14 Very Good, 15-16 Excellent

WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		Gate	w/ logs	3rd x	drag	x++	x++	100	9	100	9				
9 138	PENALTY														
	MANEUVER SCORE	0	+1/2	-1/2	0	0	-1/2	-1	-1/2	0				63	
10 129	PENALTY														
	MANEUVER SCORE	+1	+1	+1/2	0	+1/2	+1/2	0	+1	+1/2				76	
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

AQHA

VRH & RHC RANCH RIDING

1 of 2

Date: 7/17/26

Show: Silver State Circuit

Class: 307 Open (309, 311, 313)

Judge: Chayer

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to assist fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore)
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each rider/horse combination is scored between 6-14 points and automatically receives the ride with a score of 73 points
 11.2 Extremely Poor, 12.5 Poor, 14.0 Fair, 15.0 Good, 16.0 Very Good, 17.0 Excellent

TIE-BREAKER	MANEUVER DESCRIPTION	XW	Trot	XT	L	S. Pass	W	L	XL	Trot	SB	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	141	MANEUVER SCORE	+1/2	+1/2	0	-1/2	0	+1/2	0	-1/2	0	0		70 1/2	
			71		70.5		71		70.5						
2	136	MANEUVER SCORE	+1/2	+1/2	0	+1/2	-1	+1/2	0	+1/2	+1/2	-1/2		71 1/2	
			71		71.5	70.5	71		72	71.5					
3	117	MANEUVER SCORE	0	-1	-1	-1	-1	-1	0	-1	0	0	-1	2	61
			69	68	66	65	63		62						
4	140	MANEUVER SCORE	0	-1	-1	0	0	0	0	+1/2	+1/2	0	-1/2	1	67 1/2
			68	67					67.5	68					
5	137	MANEUVER SCORE	0	+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2	-1/2		1	71
			71		71.5	72	71	71.5							
6	142	MANEUVER SCORE	0	0	+1/2	0	-1	+1/2	+1/2	0	+1/2	0			71+
			70.5		69.5	70	70.5								
7	119	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		75 1/2
			70.5	71	71.5	72		73	73.5	74	74.5	75			
8	118	MANEUVER SCORE	+1/2	0	0	-1	0	+1/2	-1/2	0	0	0			69 1/2
			70.5												

AQHA JUDGES

Judge's Signature

DOLLY R. CHAYER

ID:1645540

AQHA

VRH RANCH TRAIL

Date:	
Show:	
Class:	314 AM (316/318)
Judge:	McGrady

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of inch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each maneuver combination is scored between 0-10 points and automatically designates the rider with a score of 70 points
 1-2 Extremely Poor; 3-4 Very Poor; 5-6 Poor; 7-8 Correct; 9-10 Good; 11-12 Very Good; 13-14 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		LHG	W	360 L	LL W/T	LXR	X+	+SIBR	SPL	XW					
1	109														
		PENALTY													
		MANEUVER SCORE	1/2	0	0	1/2	+1	+1	+1	0	0	1/2		72 1/2	
			70 1/2	68 1/2	68 1/2	69	70	71	72						
2	108														
		PENALTY													
		MANEUVER SCORE	1/2	+1	-1	-1/2	1/2	0	1/2	1/2	1/2	1/2		69 1/2	
			70 1/2	71 1/2	69 1/2	69	69 1/2	68	68 1/2	69					
3	114														
		PENALTY													
		MANEUVER SCORE	+1	+1	+1	1/2	+1/2	+1/2	1/2	1/2	1/2	1/2		75 1/2	
			71	72	73	72 1/2	73	73 1/2	74		75				
4	127														
		PENALTY													
		MANEUVER SCORE	1/2	1/2	1/2	1/2	+1	1/2	0	1/2	1/2	1/2		72	
			71	68 1/2	69	70	70 1/2		71						
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Paul McGrady

AQHA

VRH & RHC RANCH RIDING

Date:	7-17-26
Show:	
Class:	308
Judge:	Fourné

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore).
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- lat of horse/ rider
- out of control, dangerous, or excessive schooling

For more information on how horses are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each maneuver description is scored between 0-1/2 points and automatically begins the row with a score of 7 1/2 points +1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent															
TIE-BREAKER		MANEUVER DESCRIPTION															
		KW	T	X+	L	SR	W	L	XL	T	SB						
1	141	PENALTY														70	(6)
		MANEUVER SCORE	0	+1/2	0	0	+1/2	0	-1/2	0	-1/2	0					
71																	
2	136	PENALTY														72 1/2	(3)
		MANEUVER SCORE	0	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	0					
71 72																	
3	117	PENALTY														65 1/2	(9)
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1	0	0					
69 62 1/2 64 1/2 65 1/2																	
4	140	PENALTY														65	(10)
		MANEUVER SCORE	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0					
63																	
5	137	PENALTY														72	(4)
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1/2	-1/2					
71 1/2 73 72																	
6	142	PENALTY														71 1/2	(5)
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	0					
71 71 1/2 71 71 1/2																	
7	119	PENALTY														75	(1)
		MANEUVER SCORE	0	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1	+1/2					
71																	
8	118	PENALTY														68 1/2	(7)
		MANEUVER SCORE	0	0	0	-1/2	-1/2	0	0	-1/2	+1/2	-1/2					
69 1/2 68 1/2 65 65 65 65																	

ture

Fourné

AQHA

VRH & RHC RANCH RIDING

Date:	
Show:	
Class:	307
Judge:	Avery

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore).
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

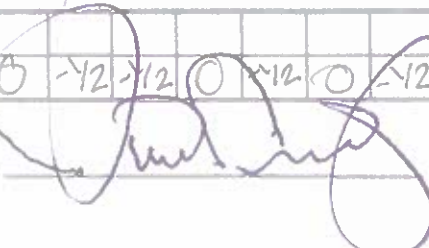
WO Entry #

MANEUVER SCORES

Each Maneuver Score is placed in a box and is scored between 0-100 points. Each score is placed in a box with a score of 100 points.

1-12 Extremely Poor 13-19 Poor 20-29 Fair 30-39 Good 40-49 Good 50-59 Good 60-69 Good 70-79 Good 80-89 Good 90-99 Good 100-100 Good

TIE-BREAKER												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		XtW	trot	ctt	lope	str	w	lope	ext	trot	str				
✓ 1	141	PENALTY													71½
		MANEUVER SCORE	+½	+½	+½	0	-½	+½	0	0	0				
✓ 2	136	PENALTY													73
		MANEUVER SCORE	+½	+½	0	+½	0	+½	+½	0	+½	0			
✓ 3	117	PENALTY				3	1								4 58½
		MANEUVER SCORE	-½	-½	-1	-½	-½	-½	-1	-1	0	0			
✓ 4	140	PENALTY				1									1 69
		MANEUVER SCORE	+½	0	-½	0	-½	+½	0	0	0	0			
✓ 5	137	PENALTY										1			1 68
		MANEUVER SCORE	+½	0	-½	0	0	+½	0	0	-½	-1			
✓ 6	142	PENALTY													69½
		MANEUVER SCORE	+½	0	0	-½	-1	+½	0	0	0	0			
✓ 7	119	PENALTY													72½
		MANEUVER SCORE	+½	+½	0	0	0	+½	0	0	+½	+½			
✓ 8	118	PENALTY													68½
		MANEUVER SCORE	0	0	-½	-½	0	+½	0	-½	-½	0			

Judge's Signature: 

AQHA

V H & RHC RANCH RIDING

ENTRY #	307	OP	(309, 311, 313)
NAME	Chavez		

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore).
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the round with a score of 70 points.
 1st 12 Entries Rank: 1st 100 Points - 12 Points - 12 Points - 12 Points - 12 Points - 12 Points - 12 Points - 12 Points - 12 Points - 12 Points

WO Entry #

TIE-BREAKER												Natural Horse A	Penal	Sc	Off F				
MANEUVER DESCRIPTION																			
			XW	T	XT	L	S.Por	W	L	XL	T	S+B							
9	138	PENALTY		1															
		MANEUVER SCORE	0	-1/2	-1/2	+1/2	0	-1/2	+1/2	0	0			0	1				
												68.5	68	68.5	68	8			
10	129	PENALTY																	
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2		+1/2		76			
												72	72.5	73	74	75			
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: _____



VRH & RHC RANCH RIDING

Date:	7/14/26
Show:	
Class:	315 Am (317/31)
Judge:	McGawley

1 point

- too slow (per gait)
- over-bndled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

2 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spuming t cinch
- blatant disobedie
- use of either hand to instill fear

Off Pattern (OP)

- eliminating or add breaking pattern
- ncomplete man
- peated blatan di
- of two hand x
- e than one rein)

ualified - 0 Score
equipmen
ness

For more inf

ses are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and automatically yields the rider a score of 75 points
1-12 Excellent; 13-14 Very Good; 15-16 Good; 17-18 Fair; 19-20 Poor; 21-22 Poor; 23-24 Correct; 25-26 Good; 27-28 Very Good; 29-30 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Horse App	Penalty	Score	Off Pa
		XW	+	X+	L	S	W	L	XL	+	SB				
1	109	PENALTY							3 OF						
		MANEUVER SCORE	0	0	0	$\frac{1}{2}$	0	0	$\frac{1}{2}$	0	$\frac{1}{2}$	$\frac{1}{2}$			67
2	108	PENALTY													
		MANEUVER SCORE	$\frac{1}{2}$	$\frac{1}{2}$	0	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$		75
3	114	PENALTY													
		MANEUVER SCORE	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	0	$\frac{1}{2}$	0	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$		74 $\frac{1}{2}$
4	127	PENALTY													
		MANEUVER SCORE	0	0	$\frac{1}{2}$	$\frac{1}{2}$	0	0	0	$\frac{1}{2}$	0	$\frac{1}{2}$	0		72
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													



VRH & RHC RANCH RIDING

Date:	7-17-26
Show:	
Class:	30 FT
Judge:	Fauve

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore),
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

Each solid color combination is scored between 0 (0 points) and automatically begins the run with a score of 10 points
1 1/2 Extremely Poor 1 Very Poor 1/2 Poor 0 Cut out 1/2 Good 1 1/2 Very Good 1 1/2 Excellent

TIE-BREAKER												Natural Horse Appearance	Penalty	S	Off	
MANEUVER DESCRIPTION																
9	138	PENALTY														68 1/2
		MANEUVER SCORE	-1/2	0	0	-1/2	0	0	-1/2	-1/2	0	0				
68 1/2																
10	129	PENALTY														74 1/2
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2	+1/2	0				
74 1/2																
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Leo Jurel

AQHA

VRH & RHC RANCH RIDING

Date:	
Show:	
Class:	307
Judge:	Avery

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuver
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except juvenile and L1 horses shown in a snaffle bit/hackamore)
- more than one finger between bit reins or any fingers between romal reins (except two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhauniversity.com

WO Entry #		MANEUVER SCORES																								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each maneuver is scored between 0-7 points and automatically begins the run with a score of 7.0 points +1 1/2 Extremely Poor, +1 Very Poor, +2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																											
TIE-BREAKER		MANEUVER DESCRIPTION																											
		x	w	t	r	o	t	e	t	l	o	p	e	s	w	l	o	p	e	c	r	t	t	r	o	t	s	r	b
9	138	PENALTY																											
		MANEUVER SCORE	0	1																									
10	129	PENALTY																											
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	
		PENALTY																											
		MANEUVER SCORE																											
		PENALTY																											
		MANEUVER SCORE																											
		PENALTY																											
		MANEUVER SCORE																											
		PENALTY																											
		MANEUVER SCORE																											
		PENALTY																											
		MANEUVER SCORE																											
		PENALTY																											
		MANEUVER SCORE																											
		PENALTY																											
		MANEUVER SCORE																											

AQHA

VRH RANCH TRAIL

Date:	7/17/26
Show:	Silver State Circuit
Class:	314 Am (316, 318)
Judge:	Chayer

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- telling go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins, or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION													
		L. Gate	Log. Bridle	3/4 L	Drag	XLR	XT Log	Roll S	Roll B	XL					
1	109	PENALTY	1	11									3	70	
		MANEUVER SCORE	1 1/2	0	-1	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2			
			70.5	69.5	66.5	67	67.5	68	68.5	69					
2	108	PENALTY		1			OP						1		67
		MANEUVER SCORE	1 1/2	1 1/2	-1	-1	1 1/2	-1 1/2	0	0	0	0			
			70.5	71	69	68	68.5	67							
3	114	PENALTY		1									1	74	
		MANEUVER SCORE	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2	1 1/2			
			70.5	71	70.5		71.5	72	72.5	73					
4	127	PENALTY		1									1	70 1/2	
		MANEUVER SCORE	0	1 1/2	-1/2	0	1 1/2	1 1/2	0	0	1 1/2	0			
			70.5	69			69.5	70							
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

AQHA JUDGE
DOLLY R. CHAYER
ID:1645540

QH

V RAN H R

Date:	
Show:	
Class:	2 Ltd Am (32 /)
Judge:	CG y

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalfied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each time after combination is scored entries 0-100 points and automatically begins pattern with a score of 70 points
 1 1/2 Excellent; 1 Point; 1 1/2 Poor; 1/2 Good; 1/2 Very Good; 1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Horse App	Penalty	Score	Off Pa
		LAG	W	360° U	W+G	LXR	XT	+S180°	SPL	XW					
1	118	PENALTY		1			3	1	1	1				56½	
		MANEUVER SCORE	½	-½	0	½	-1	-1	-½	-½	0	-1			
			69½	68		67½	65½	64½	60	57½					
2	102	PENALTY		1	1									68½	
		MANEUVER SCORE	0	0	-½	+½	+1	+½	+½	-½	-1	0			
			69	67½	68	69	69½	70	69½	68½					
3	119	PENALTY												76½	
		MANEUVER SCORE	+1	+1	+1	+1	-½	+1	+1	+1	+1	-1			
			71	72	73	74	75½	74½	75½	76½					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Chad M. Lacey

DATE	7-17-26
HOSE	
CLASS	74
WHEEL	74

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/ rider
- out of control, dangerous, or excessive schooling

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		TIE-BREAKER MANEUVER DESCRIPTION	LH Gate	Whisper	3 point	drag	X+T	XH+G	+S+R	SPLE	X+U				
1	109	PENALTY			1										
		MANEUVER SCORE	0	0	0	0	+1/2	+1/2	0	+1/2	0		2	64	
68															
2	108	PENALTY			1										
		MANEUVER SCORE	0	+1/2	-1	0	-1/2	-1	0	+1/2	-1/2		1	65	
86 1/2 68 1/2 61 63															
3	114	PENALTY													
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	0	+1	0	+1/2	+1/2			74 1/2	
72 1/2 74															
4	127	PENALTY			1										
		MANEUVER SCORE	0	+1/2	-1/2	0	+1/2	+1/2	0	+1/2	0		1	71	
70 1/2 21 72															
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Leo Jume

AQHA

VRH & RHC RANCH RIDING

Date:	
Show:	
Class:	315
Judge:	Avery

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

2 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore).
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhauniversity.com

WO Entry #		MANEUVER SCORES														Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION																	
		x+w	trot	ett	lope	str	w	lope	ett	trot	str								
2	109	PENALTY						3											
		MANEUVER SCORE	4 1/2	0	4 1/2	4 1/2	0	0	-1 1/2	-1	0	0					3	(66)	
2	108	PENALTY																	
		MANEUVER SCORE	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2	0	4 1/2	4 1/2	4 1/2					74 1/2		
3	114	PENALTY																	
		MANEUVER SCORE	4 1/2	4 1/2	4 1	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2					75 1/2		
4	127	PENALTY																	
		MANEUVER SCORE	0	4 1/2	4 1/2	0	0	0	0	4 1/2	4 1/2	4 1/2					72 1/2		
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

[Signature]

AQHA

R

N

Entry # 707/216
 Name Shirley Ann Gentry
 Address 15 Ave (307.00)
 City Chase

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore).
- more than one finger between split reins or any fingers between rumal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-120 points and automatically placed in the top with a score of 70 points
 +12 Extremely Poor +1 Very Poor +2 Poor 0 Correct +10 Good +11 Very Good +12 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		XW	Trot	XT	L	S.P.	W	L	XL	Trot	S+B				
1	109	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	0	OP -1/2	+1/2	+1/2	0	+1/2		
			71	71.5	72				70.5	71	71.5				
2	108	PENALTY												71	
		MANEUVER SCORE	0	0	0	+1/2	0	0	+1/2	0	0	0	0		
						70.5			71						
3	114	PENALTY													
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	73 1/2	
			70.5			71	71.5		72	72.5	73				
4	127	PENALTY													
		MANEUVER SCORE	0	0	+1/2	0	-1/2	0	+1/2	+1/2	0	0	+1/2	71 1/2	
			70.5			70			70.5	71					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

AQHA JUDGE
 DOLLY R. CHAYER
 ID:1645540

AQHA

VRH & R C R A N C H I R I D I N G

Index:	
Age:	
Class:	321 L to R M (323/325)
Entry #:	Mc amy

1 point

- too slow (per gait)
- over-bitted (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

2 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- dropped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a roll back

5 points

- spurring in front of cinch
- blatant disobedience
- use of action to injure or harm

Off Pattern (OP) - to be placed below horses performing all maneuvers

- sidestepping or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore)
- more than one finger between split reins or any fingers between roman reins (except in the two-rein)

Disqualification - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider
- out of control, dangerous, or excessive schooling

For more information

es are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each maneuver description is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Excellent 100 1 Very Poor -1 2 Poor 0 Correct +1 2 Good +1 1/2 Excellent

TIE-BREAKER												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		W	T	X+	L	S	W	L	X+	T	S				
1	118	PENALTY													
		MANEUVER SCORE	0	-1	-1	-1	-1	0	-1	-1	-1/2	-1/2	-1		62
			69	68	67	66		65	64	63 1/2	63				
2	102	PENALTY													
		MANEUVER SCORE	0	0	+1/2	0	0	0	+1/2	-1/2	0	0			76 1/2
					70 1/2			70 1/2		71	70 1/2				
3	119	PENALTY			1										
		MANEUVER SCORE	+1	+1	-1/2	+1	+1/2	+1	0	+1	0	+1/2	-1		73 1/2
			71	72	70 1/2	71 1/2	72	73		74		74 1/2			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:

Chloe McElroy

VRH & RHC RANCH RIDING

Date:	7-17-26
Show:	
Class:	345
Judge:	Fennell

1 point

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and **L1** horses shown in a snaffle bit Hackamore)
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each maneuver combination is scored between 0-120 points and automatically begins the run with a score of 70 points.
 -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Natural Ranch
Horse Appearance

Penalty Total

Score

Off Pattern

WO Entry #

TIE-BREAKER																																																																																																																																																																																																																																																																																																																																																																																																																																															
-------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

June

AQHA

VRH RANCH TRAIL

Date:	
Show:	
Class:	314
Judge:	Avery

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
1 = 2 Extremely Poor, 1 1/2 Very Poor, 2 Poor, 3 Correct, 4 1/2 Good, 5 1/2 Very Good, 6 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		Lt Gate	w/ logs	360 Lx+	drag	x++	x++ log	+S180R	8PLB	x+w					
1 109	PENALTY		1	1,1,1									4	68 1/2	
	MANEUVER SCORE	4 1/2	0	-1/2	1/2	4 1/2	0	4 1/2	4 1/2	4 1/2					
2 108	PENALTY			1									1	68 1/2	
	MANEUVER SCORE	4 1/2	4 1/2	-1/2	4 1/2	4 1/2	-1 1/2	1	4 1/2	0					
3 114	PENALTY		1											75 1/2	
	MANEUVER SCORE	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2	4 1/2					
4 127	PENALTY			3									3	68 1/2	
	MANEUVER SCORE	4 1/2	4 1/2	-1/2	0	0	4 1/2	0	4 1/2	0					
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

[Handwritten signature]

AQHA

VRH RANCH TRAIL

Date:	7/17/26
Steeple:	Silver State Circuit
Class:	326 Ltd Am (322, 324)
Judge:	Chayer

1 point

- over-bundled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or price at a walk or trot
- slipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- telling go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two-rein)
- failure to open and shut gate or failure to complete gate

Dis-qualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 10 points +1.2 Extremely Poor, +1 Very Poor, +1 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 to 2 Excellent													
TIE-BREAKER		MANEUVER DESCRIPTION													
		L Gate	Lg. Body	SP	LL	Drag	XLR	XT Log	SP	SP	SP				
1	118	PENALTY		1			1	11		51					
		MANEUVER SCORE	0	-1	0	-1/2	-1	-1	-1/2	-1	0	-1/2	10	54 1/2	
			67			67.5	63.5	62.5	62	55					
2	102	PENALTY		1	1										
		MANEUVER SCORE	0	0	-1/2	+1/2	+1	0	-1/2	-1/2	-1/2	0	2	67 1/2	
			69	67.5	65	69			68.5	68	67.5				
3	119	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2		74 1/2	
			70.5	71	71.5	72		72.5	73		74				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature AQHA JUDGE
DOLLY R. CHAYER
 ID:1645540

AQHA

VR RANCH TRAIL

Date:	
Show:	
Class:	326 Rooker Am (328 / 330)
Judge:	MCC

3 points - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead or out of lead for more than 2 strides - strapped reins (per maneuver) 3 to 4 steps on mount/dismount or ground tie - trailing for more than 3 strides in lope departure or exiting a round pen - knocking down or over, or severely disturbing an obstacle - striking out of or falling off an obstacle with 1 foot - missing or evading part of a log/obstacle with one foot 5 points - spinning in front of cinch - blatant disobedience - use of either hand to injure fear - striking out of or falling off an obstacle with more than one foot - dropping an object required to be carried 1st or 2nd cumulative refusal - falling over or at - one or more steps - missing or evading part of a log/obstacle	Off Pattern (OP) - omission or addition of a maneuver - incomplete maneuver 3rd refusal - repeated blatant disobedience - failure to stay and remain halted during the drag - use of two hands (except junior and L1 horses shown in a small class arena), more than one finger between split reins or any fingers between round reins (except in the two-rein) - failure to open and shut gate, or failure to complete gate Disqualified - 0 Score - behavior - disrespect or misconduct - illegal equipment - abuse - leaving arena before pattern is complete - improper western attire - fall of rider/horse - out of control, dangerous, or excessive schooling
---	---

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		LAG	W	3402LL	W+L	LXA	X+	+S/80A	SPL	XU					
1	112	PENALTY		1											
		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2		72	
			70 1/2	69 1/2			70	70 1/2	71						
2	115	PENALTY			1										
		MANEUVER SCORE	+1/2	+1/2	-1	-1	0	1/2	-1/2	-1/2	0	0		65 1/2	
			70 1/2	71	69	68		67 1/2	66	65 1/2					
3	121	PENALTY													
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2		74 1/2	
			70 1/2	71 1/2	72	70 1/2	72	70 1/2	73	73 1/2					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: *[Signature]*

3
2
1

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone, plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

- | | | |
|--------|----|----------------------|
| break | ai | than 2 strides |
| rea | a | correcting an |
| wrong | r | e than 2 stride |
| ra | | |
| tti | | or ground tie |
| lback | | n lope departu |
| knock | | rely disturbing an |
| sieppi | ai | n obstacle with 1 fo |
| s no | | obstacle with one |

[illegible]

Leo Janni

AQHA

VRH RANCH TRAIL

Date:	
Show:	
Class:	320
Judge:	Avery

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each horse/rider combination is allowed between 0-10 points and automatically begins the run with a score of 70 points.
1-1/2 Extremely Poor; 2- Very Poor; 3-2 Poor; 4-3 Okay; 5-4 Good; 6-5 Very Good; 7-6 Excellent

Natural Ranch
Horse Appearance

Penalty Total

Score

Off Pattern

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		LH back w/ logs	360 Lx drag	x++	xH log	1580R	580R	580R	580R	580R	580R				
1	118	PENALTY		1	3	3	1	1	1	1	1		10	53 1/2	
		MANEUVER SCORE	0	-1/2	-1/2	-1 1/2	-1	-1	-1/2	-1/2	-1				
2	102	PENALTY		1	1,3								5	66	
		MANEUVER SCORE	0	0	-1/2	x1	0	1/2	1/2	-1/2	0				
3	119	PENALTY												75	
		MANEUVER SCORE	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Over the top

VRH & RHC RANCH RIDIN

Date:	7/17/26
State:	Silver State Circuit
Class:	321-147 Am (323, 325)
Charger:	Chavez

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

es are judged visit www.aqhuniversity.com

WO Entry #

VANHEUVER SCORES

[illegible]

AQHA JUDGE
DOLLY R. CHAYER
ID:1645540

AQHA

VRH RANCH TRAIL

Date:	7/17/26
Show:	Silver State Circuit
Class:	326 Rookie Am (328, 330)
Judge:	Chayer

1 point
 over-bridled per mane
 out of frame per mane
 each hit, bite or stepping on a leg, horse plant or
 any component of the obstacle
 incorrect break or gal at walk or trot for 2
 strides or less
 both front or hind feet in a single stride also or
 space at a walk or trot
 skipping over or failing to step into required
 space
 split pole in loose-over
 incorrect number of strides, if specified
 1 to 2 steps in mount/dismount or ground tie
 except shifting to all fours
 wrong lead or out of lead for 2 strides or less

3 points
 - break of gait or out of lead for more than 2 strides
 - break of gait or out of lead when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps in mount/dismount or ground tie
 - trotting for more than 3 strides in lope departure or exiting a
 back
 - knocking down or over, or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 missing or evading part of a log/obstacle with one foot
5 points
 - spurring in front of chest
 - instant disobedience
 - use of either hand to pull fear
 - stepping out of or falling off an obstacle with more than one foot
 - dropping a hind foot required to be carried
 - 1st or 2nd in loose natural
 - letting go of gal
 - five or more steps in mount/dismount or ground tie
 - missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) is a place below horses performing all maneuvers
 ing or adding a maneuver
 - incorrect maneuver
 - incorrect lead
 - repeated tail or sobbed noise
 - leading naturally and smoothly during the drag
 - use of hands to stop, jump and L1 horses shown in a snaffle
 - more than one hand between girth girths or any
 fingers between reins (except in the two-hand)
 - failure to open and shut gate or failure to complete gate
Disqualified - 0 Score
 - lameness
 - disobedience or noncompliance
 - illegal equipment
 - stallion
 - leaning arena before pattern is complete
 - improper western attire
 - lack of horse/rider
 - out of control dangerous or excessive schooling

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION													
		L Gate	Log Bridge	Sp L	LL	Drag	XLR	XT/Log	2x5 B	SP L/D	XL				
1	112	PENALTY		1										1	69½
		MANEUVER SCORE	0	0	0	0	+½	+½	0	-½	0	0			
			69				69.5	70		69.5					
2	115	PENALTY		1					1					2	67½
		MANEUVER SCORE	0	+½	-½	0	0	0	-½	0	0	0			
			70.5	69					67.5						
3	121	PENALTY													
		MANEUVER SCORE	0	+½	+½	0	+½	+½	+½	+½		0		73	
			70.5	71			71.5	72	72.5						
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

AQHA JUDGE

Judge's Signature: DOLLY R. CHAYER

ID:1645540

AQHA

VRH & RHC RANCH RIDING

Date:	7/17/26
Show:	Silver State Circuit
Class:	327 Rookie Am (329, 331)
Judge:	Chayer

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore).
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-10 (points) and automatically begins the run with a score of 7.5 points.
 * 1.0 Excellent, Poor * 1 Very Poor * 1.2 Fair, 0 Correct * 1.2 Good * 1 Very Good * 1.2 Excellent

Natural Ranch
Horse Appearance

Penalty Total

Score

Off Pattern

TIE-BREAKER

MANEUVER DESCRIPTION

XW T XT L S. Rev W L Xb Trot S+B

1 112

PENALTY

MANEUVER SCORE

+1/2 +1/2 +1/2 +1/2 0 +1/2 +1/2 +1/2 0 0
 70.5 71 71.5 72 72.5 73 73.5

0

73 1/2

2 115

PENALTY

MANEUVER SCORE

0 0 +1/2 0 0 +1/2 0 +1/2 0 0
 70.5 71 71.5

0

71 1/2

3 121

PENALTY

MANEUVER SCORE

0 +1/2 +1/2 +1/2 0 0 +1/2 +1/2 +1/2 0
 70.5 71 71.5 70.5 71 71.5

0

72

AQHA JUDGE
DOLLY R. CHAYER
ID:1645540

AQHA

VRH & RHC RANCH RIDING

Date:	
Show:	
Class:	327 200 LAm (329/331)
Judge:	McGarry

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP)

- eliminatin
- reaking
- ncomple
- repeated
- se of
- more tha
- two-rein

Disqual

- illegal
- a
- di
- abu

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-12 points and automatically begins the run with a score of 70 points.
 1-2 Extremely Poor, 3-4 Very Poor, 5-6 Poor, 7-8 Correct, 9-10 Good, 11-12 Very Good, 13-14 Excellent

WO Entry #		TIE-BREAKER										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER DESCRIPTION													
		XW	+	X+	L	S	W	L	XL	+	SB				
1	112	PENALTY													
		MANEUVER SCORE	0	1/2	1/2	1/2	0	1/2	1/2	1	1/2	1/2	1/2	75	
			70 1/2		71 1/2		70	72 1/2	73 1/2	74					
2	115	PENALTY													
		MANEUVER SCORE	0	1/2	1/2	0	1/2	0	1	1/2	0	1/2	70 1/2	70 1/2	
			69 1/2	70	69 1/2				70 1/2	70					
3	121	PENALTY													
		MANEUVER SCORE	1/2	0	1/2	1/2	1/2	1/2	0	1/2	0	0	1/2	71 1/2	
			70 1/2		71	71 1/2	71	70 1/2		71					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Club 11

AQHA

VRH & RHC RANCH RIDING

Date:	7-17-26
Show:	
Class:	301
Judge:	Fauré

1 point

- too slow (per gait)
- over-bidled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurning in front of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding maneuvers
- breaking pattern
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore),
- more than one finger between split reins or any fingers between romal reins (except in the two-rein)

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect or misconduct
- abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-12 points and automatically begins the run with a score of 70 points
 1-12 Extremely Poor - 1 Very Poor - 12 Poor - 0 Correct - 12 Good - 1 Very Good - 12 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		XW	T	XL	L	SR	W	L	XL	T	SB				
1	118	PENALTY													65 1/2
		MANEUVER SCORE	-1/2	0	-1/2	-1	-1/2	-1/2	0	-1/2	-1/2	-1/2			
			64 1/2		64	63	63 1/2	62		60 1/2	60 1/2				
2	102	PENALTY													72
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	-1/2	+1/2			
						71 1/2		71 1/2	72						
3	119	PENALTY													73 1/2
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2				
						72			73						
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Lisa Janni

AQHA

VRH & RHC RANCH RIDING

Date:	
Show:	
Class:	321
Judge:	Avery

1 point

- v (per maneuver)
- ut (per maneuver)
- e at walk or trot for 2 strides or less or out of lead for 2 strides or less

3 points

- reak at walk or trot for more than 2 strides
- reak at lope, except when correcting an incorrect lead
- w out of lead for more than 2 strides
- a (per maneuver)
- or cross-cantering more than 2 strides when changing lead
- e than 3 strides when making a simple lead change
- than 3 strides in lope departures or when exiting a rollback

5 points

- epu nt of cinch
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP)

- eliminating or breaking pattern
- incomplete maneuver
- repeated blata
- use of two hands more than on two-rein

Disqualified - 0 Score

- illegal equipment
- lameness
- disrespect
- abuse
- leaving work
- improper western
- fall of horse/rider
- out of control

For more information on how classes are judged visit www.aqhauniversity.com

WO Entry #

Each three-rein combination is scored between 0-100 points and automatically begins the run with a score of 71 points
1 1/2 Excellent, 1 Point, 1 Very Poor, 1/2 Point, 1/2 Good, 1/2 Very Good, 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		xrw	trot	et	lope	str	w	lope	et	trot	str				
1 118	PENALTY													65 1/2	
	MANEUVER SCORE	0	1/2	0	-1	-1	0	-1/2	-1	-1/2	0				
2 102	PENALTY													71	
	MANEUVER SCORE	0	0	0	1/2	0	0	0	1/2	0	0				
3 119	PENALTY													74 1/2	
	MANEUVER SCORE	1/2	1/2	0	1/2	1/2	1/2	1/2	1/2	1/2	1/2				
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

[Handwritten signature]

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a loop/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

MANEUVER SCORES

WO Entry #

[illegible]

Leo Jand

AQHA

VRH RANCH TRAIL

Date:	
Show:	
Class:	326
Judge:	Avery

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- incorrect or break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in pole-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking down or over, or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading part of a log/obstacle with one foot

5 points

- spurring in front of cinch
- blatant disobedience
- use of either hand to instill fear
- stepping out of or falling off an obstacle with more than one foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- five or more steps on mount/dismount or ground tie
- missing or evading part of a log/obstacle with more than one foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminating or adding a maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/thackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- abuse
- leaving arena before pattern is complete
- improper western attire
- all of horse/ rider
- out of control, dangerous, or excessive schooling

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
1 = 2 Excellent; 2 = 1 Very Good; 3 = 2 Poor; 4 = 3 Good; 5 = 1 Very Good; 6 = 1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		LH gate	N logs	360Lx	drag	x++	xH log	+BKR	SPLB	x+W					
1	112	PENALTY		1									1	72 1/2	
		MANEUVER SCORE	x/12	0	x/12	x/12	x/12	x/12	0	x/12					
2	115	PENALTY		1				1						66 1/2	
		MANEUVER SCORE	0	x/12	-1	0	0	-1/2	-1/2	0	0				
3	121	PENALTY												74 1/2	
		MANEUVER SCORE	x/12	x/12	x/12	x/12	x/12	x/12	x/12	x/12	x/12				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

[Handwritten signature]

AQHA

VRH & RHC RANCH RIDING

Date:	7-17-26
Show:	
Class:	327
Judge:	Fauve

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

5 points

- spurring
- blatant disobedience
- use of either hand to instill fear

Off Pattern (OP)

- eliminating or
- breaking patte
- incomplete man
- repeated blatan
- use of two hand
- more than one fin
- two-rein)

Disqualified - 0 Score

- illegal equipme
- lameness
- disrespect
- abuse
- leaving work
- improper west
- fall of horse/nd
- out of control

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and automatically begins the round with a score of 70 points
 -1 1/2 Extremely Poor, +1 Very Poor, +2 Poor, 0 Correct, +2 Good, +1 Very Good, +1 1/2 Excellent

Natural Ranch
Horse Appearance

Penalty Total

Score

Off Pattern

TIE-BREAKER

MANEUVER DESCRIPTION

XW + X+ L SR W L XL T SB

1 112

PENALTY

MANEUVER
SCORE

0 +1/2 +1/2 +1/2 0 0 +1/2 +1 +1/2 +1/2
 7 1/2 7 1/2 7 1/2 7 1/2

74

2 115

PENALTY

MANEUVER
SCORE

0 +1/2 0 -1/2 -1/2 +1/2 +1/2 0 0 -1/2
 7 1/2 6 1/2 7 1/2 7 1/2 7 1/2

70

3 121

PENALTY

MANEUVER
SCORE

0 -1/2 +1/2 0 0 0 +1/2 +1/2 0 +1/2
 6 1/2 7 0 7 1/2 7 1/2

7 1/2

For Fame

AQHA

V & RHC RANCH RIDING

Date:	
Show:	
Class:	327
Judge:	Avery

(per gait)
 dled (per maneuver
 ame (per maneu er
 f gait at walk or tr t
 ead or out f lead e e

gait at walk trot f
 f gait at lope ex ep wh
 ad or out of lead f r
 reins (per manuev
 or cross-cantering
 more than 3 stride k
 more than strides a

- iminating or
- breaking pattern
- incomplete man
- ted blata t i
- use of two ha
- re than one rein)
- s u lified - 0 cor
- equipm t
- lameness
- isrespect or
- abuse
- leaving work
- improper west
- fail of horse/nd
- out of control,

in front of nch
 disobedience
 either hand to instill fear

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and during actually begins the run with a score of 70 points
 +1 1/2 Extremely Poor, +1 Very Poor, +2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		xr w	trot	ctt	lope	str	w	lope	ctt	trot	str				
112	PENALTY														
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			74 1/2	
2	PENALTY														
	MANEUVER SCORE	+1/2	0	+1/2	0	0	+1/2	0	+1/2	0	0			72	
3	PENALTY														
	MANEUVER SCORE	+1/2	0	+1	+1/2	0	+1/2	0	0	+1/2	+1/2			172 1/2	
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

[Handwritten signature]