

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	Open 206-210
Judge:	Walter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	TIE-BREAKER	5	2	1	3	4	6	7	8				
	MANEUVER DESCRIPTION	Stop&Back	4 Right	4 1/4 Left	oO Right	oO Left	RB	RB	Stop				
138	PENALTY												
	MANEUVER SCORE	0	-1/2	0	0	+1/2	-1/2	0	-1/2	0	0	69	
141	PENALTY						1/2						
	MANEUVER SCORE	0	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	1/2	71	
135	PENALTY				1/2								
	MANEUVER SCORE	0	0	+1/2	+1/2	0	0	-1/2	+1/2	0	1/2	70 1/2	
146	PENALTY												
	MANEUVER SCORE	0	0	0	0	+1/2	0	+1/2	0	0	0	71	
169	PENALTY					1/2							
	MANEUVER SCORE	+1/2	+1	+1/2	T	0	+1/2	+1/2	+1/2	0	1/2	74	
118	PENALTY		2										
	MANEUVER SCORE	+1	-1/2	+1/2	+1	+1	+1	0	+1	0	2	73	
149	PENALTY		OP	OP									
	MANEUVER SCORE	0	-1/2	-1/2	0	+1/2	0	0	+1/2	0		68	OP
177	PENALTY		1/2										
	MANEUVER SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	1/2	72	

Judge's Signature: _____

Walter

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	Open 206-210
Judge:	Walter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Stop&Back	4 Right	4 1/4 Left	Left Right	Left Left	RB	RB	Stop			
143	PENALTY												
	MANEUVER SCORE		-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	72 1/2	
134	PENALTY							1/2					
	MANEUVER SCORE		0	0	0	+1/2	0	0	0	0	0	70	
166	PENALTY												
	MANEUVER SCORE		-1/2	0	-1/2	0	+1/2	0	+1/2	-1/2	0	69 1/2	
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: _____

Walter

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	Ama 211-214
Judge:	Walter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER

MANEUVER DESCRIPTION

Stop&Back

4 Right

4 1/4 Left

Left Right

Right Left

RB

RB

Stop

168

PENALTY

MANEUVER SCORE

170

PENALTY

MANEUVER SCORE

151

PENALTY

MANEUVER SCORE

147

PENALTY

MANEUVER SCORE

173

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

Natural Ranch Horse Appearance

Penalty Total

Score

Off Pattern

OP

OP

OP

OP

OP

OP

OP

OP

+1/2

0

+1/2

-1/2

-1/2

-1/2

-1/2

+1/2

0

0

-1/2

0

0

+1/2

0

0

0

0

0

0

0

0

0

0

Judge's Signature: _____

Walter

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	Limited / Int 215-218
Judge:	Walker

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- If a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Stop&Back	4 Right	4 1/4 Left	Left Right	Right Left	RB	RB	Stop			
161	PENALTY			OP	OP								
	MANEUVER SCORE		-1/2	-1/2	-1/2	-1/2	+1/2	+1/2	0	-1/2	0	66 1/2	2 OP
106	PENALTY						12						
	MANEUVER SCORE		-1/2	-1/2	0	0	-1/2	0	-1/2	0	0	3	65
163	PENALTY												
	MANEUVER SCORE		0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		73 1/2
143	PENALTY				OP								
	MANEUVER SCORE		0	0	-1/2	+1/2	+1/2	0	+1/2	0	0		70 OP
153	PENALTY					11		OP	OP	OP			
	MANEUVER SCORE		0	0	+1/2	-1	0	-1/2	-1/2	-1/2		2	0 3 OP
112	PENALTY		0										
	MANEUVER SCORE												schooling 0
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: Walker

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	Ltd/Int 215-218
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	MANEUVER DESCRIPTION	Stop&Back	4 Right	4 1/4 Left	Left Right	oO Right	oO Left	RB	RB	Stop					
115	PENALTY				22	1			1/2						
	MANEUVER SCORE	-1	-1/2	0	-1	-1/2	-1/2	0	+1/2	0	5	6 1/2			
133	PENALTY		1/2					5							
	MANEUVER SCORE	0	0	0	0	+1/2	-1/2	0	+1/2	0	5 1/2	65			
129	PENALTY								1/2						
	MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	1/2	71			
160	PENALTY			OP											
	MANEUVER SCORE	-1/2	0	1 1/2	+1/2	+1/2	0	-0	0	0		69	OP		
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Judge's Signature: _____

Walter

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	Rookie/Nov 219-222
Judge:	Walter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Stop&Back	4 Right	4 1/4 Left	oO Right	oO Left	RB	RB	Stop			
	130	PENALTY											
		MANEUVER SCORE	0	0	-1/2	-1/2	0	-1/2	0	0	0	67 1/2	OP
	122	PENALTY								OP			
		MANEUVER SCORE	-1/2	0	0	+1/2	+1/2	-1/2	+1/2	-1/2	0	68	OP
	141	PENALTY					1/2	1/2		1/2			
		MANEUVER SCORE	0	0	-1	0	0	0	-1/2	+1/2	0	1 1/2	67 1/2
	135	PENALTY					1	1/2					
		MANEUVER SCORE	+1/2	0	+1/2	-1/2	0	0	0	+1/2		1 1/2	69 1/2
	107	PENALTY							2				
		MANEUVER SCORE	0	0	0	0	+1/2	+1/2	0	-1/2		2	68 1/2
		PENALTY											
		MANEUVER SCORE	-1/2										
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

Walter

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	Rookie/Nov 219-222
Judge:	Walter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Stop&Back	4 Right	4 1/4 Left	Left Right	oO Right	oO Left	RB	RB				
	131	PENALTY						2						
		MANEUVER SCORE	0	0	0	0	-1/2	-1/2	-1/2	0	0	2	66 1/2	
	105	PENALTY		1/2					1/2	22	1/2			
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	0	-1/2	0	0	0	5 1/2	62 1/2	
	123	PENALTY				1/2								
		MANEUVER SCORE	0	-1/2	-1	+1/2	+1/2	-1	0	-1/2	0	1/2	67 1/2	
	134	PENALTY		OP				1						
		MANEUVER SCORE	-1	-1 1/2	+1/2	-1/2	-1/2	-0	+1/2	0	0	1	66 1/2	OP
	124	PENALTY						3	1/2	1 1/2				
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	0	5	62	
	137	PENALTY		OP										
		MANEUVER SCORE	0	-1 1/2	+1/2	-1/2	0	0	-1/2	0	0		68	OP
	158	PENALTY												
		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	+1/2	0	0		71 1/2	
	148	PENALTY		OP										
		MANEUVER SCORE	+1 1/2	0	0	0	0	-1/2	-1/2	-1/2	0		67	OP

Judge's Signature: _____

Walter

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	1 st 223-226
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	Stop&Back	4 Right	4 1/4 Left	Left Right oO Right	Right Left oO Left	RB	RB	Stop				
165	PENALTY				2	2	1/2	2	1/2				
	MANEUVER SCORE	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0		7	60	
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: _____

[Signature]

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	Rookie Yth 229
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Stop&Back	4 Right	4 1/4 Left	oO Right	oO Left	RB	RB	Stop			
176		PENALTY				2	2						
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	+1/2	+1/2	0	4	65	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

L. Walter

AQHA

VRH RANCH REINING

Date:	8/9/2026
Show:	CCRHC
Class:	WALK TROT 231/232
Judge:	Walter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Stop&Back	2 Right	2 1/4 Left	LT	RT	RB	Stop				
140	PENALTY					LT	RT						
	MANEUVER SCORE		0	-1/2	+1/2	-1/2	+1/2	0	0			68	OP
164	PENALTY												
	MANEUVER SCORE		+1/2	-1/2	0	0	+1/2	0	0			70 1/2	
178	PENALTY												
	MANEUVER SCORE		+1/2	0	0	+1/2	+1	0	+1/2			72 1/2	
136	PENALTY												
	MANEUVER SCORE		0	0	-1/2	+1	+1	0	+1/2			72	
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: Walter