WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE McGauly
CLASS 121 All Breed
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY									0
	101	SCORE	+1/2	+1/2	+1/2						
			70 1/2	71	70 1/2						SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
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DRAW	EXHB #	PENALTY									
		SCORE									
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DRAW	EXHB #	PENALTY									
		SCORE									
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DRAW	EXHB #	PENALTY									
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DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

JUDGES SIGNATURE Charles McGauly

For more information on how exhibitors are scored visit www.aqhuniversity.com

EVENT Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE McGauly
CLASS 121 All breed			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES
A-Loss of working advantage
C-Cow's head breaks the plane of the 1 point marker
E-Changing sides of arena to turn cow
L-For each length horse runs past cow
P-Working out of position
S-Slipping rein
T-Failure to drive cow past middle marker on first run down the fence after the cow is lined out (3 horse strides)
W-Excessive hollering

2 POINT PENALTIES
A-Going around corner of arena before turning cow
B-In an open field turn animal gets within 3 feet of the end fence before being turned
C-Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES
D- Dangerous Position
E-Exhausting or overworking before circling cow
H-Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES
A-Not getting a turn each way (5 points each way)
B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring horse
C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

0- SCORE
A-Turn tail
B-Using two hands on the reins in a bridle or two rein class
C-Fingers between the reins in a bridle class except the two rein class
D-Balking
E-Extremely out of control
F-Bloody mouth (inside)
G-Illegal equipment
H-Leaving working area before pattern is complete
I-Fall of horse or rider
J-Schooling between rein work and cow work
K-Schooling horse between cows, if new cow is awarded
L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
N-Improper Western Attire
O-Failure to work in the proper working order

NO SCORE:
A-Abuse
B-Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:
+ + Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1
- - Exceptionally Poor = -2

GUIDE FOR NEW COW:
(At judge's discretion, rider will recive new cow as necessary to show horse)
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves the arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	MANEUVER	RUN CONTENT (++ / + / ✓+ / ✓ / ✓- / - / - -) & 1 POINT PENALTIES: Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
101		PENALTY												
		CONTENT	✓	✓	✓+ ✓+ ✓+	✓+ ✓	✓+	✓+	✓					72
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
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		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: Charles McGauly

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE Chayer
CLASS 121 All Breed
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY									
1	101	SCORE	0	+1/2	-1/2						0

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

JUDGES SIGNATURE

AQHA JUDGE
DOLLY R. CHAYER
ID:1645540

For more information on how exhibitors are scored visit www.aqhuniversity.com

EVENT Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE Chayer
CLASS 121 All Breed			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES
A-Loss of working advantage
C-Cow's head breaks the plane of the 1 point marker
E-Changing sides of arena to turn cow
L-For each length horse runs past cow
P-Working out of position
S-Slipping rein
T-Failure to drive cow past middle marker on first run down the fence after the cow is lined out (3 horse strides)
W-Excessive hollering

2 POINT PENALTIES
A-Going around corner of arena before turning cow
B-In an open field turn animal gets within 3 feet of the end fence before being turned
C-Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES
D- Dangerous Position
E-Exhausting or overworking before circling cow
H-Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES
A-Not getting a turn each way (5 points each way)
B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring horse
C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

0- SCORE
A-Turn tail
B-Using two hands on the reins in a bridle or two rein class
C-Fingers between the reins in a bridle class except the two rein class
D-Balking
E-Extremely out of control
F-Bloody mouth (inside)
G-Illegal equipment
H-Leaving working area before pattern is complete
I-Fall of horse or rider
J-Schooling between rein work and cow work
K-Schooling horse between cows, if new cow is awarded
L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
N-Improper Western Attire
O-Failure to work in the proper working order

NO SCORE:
A-Abuse
B-Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:
+ + Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1
- - Exceptionally Poor = -2

GUIDE FOR NEW COW:
(At judge's discretion, rider will move new cow as necessary to show horse)
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves the arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	MANEUVER	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			RUN CONTENT (++ / + / ✓+ / ✓ / ✓- / - / - -) & 1 POINT PENALTIES											
1	101	PENALTY				A A P							3	68
		CONTENT	✓	✓+	✓+ ✓+	✓- -	✓+	✓	✓					
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
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		PENALTY												
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		PENALTY												
		CONTENT												

Judge's Signature: _____

AQHA JUDGE
DOLLY R. CHAYER
ID:1645540

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE David Avery
CLASS 121, 132, 134, 136
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	2			0					
1	101	SCORE	0	0	0	-1	0	+1/2	-1/2		0

132

											SCORE
DRAW	EXHB #	PENALTY							1/2		
1	112	SCORE	0	-1/2	-1/2	0	-1/2	0	-1/2	1/2	67 1/2

											SCORE
DRAW	EXHB #	PENALTY				1/2					
2	113	SCORE	0	0	0	0	0	+1/2	+1/2	1/2	70 1/2

134

											SCORE
DRAW	EXHB #	PENALTY	1,2	1	2						
1	107	SCORE	-1/2	-1/2	-1/2	+1/2	-1/2	-1/2	-1/2	4	61 1/2

											SCORE
DRAW	EXHB #	PENALTY		1							
2	105	SCORE	-1/2	-1/2	-1/2	0	-1/2	0	0	1	67

136

											SCORE
DRAW	EXHB #	PENALTY	1/2	2				2			
1	107	SCORE	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	4 1/2	63

											SCORE
DRAW	EXHB #	PENALTY							5		
2	105	SCORE	-1/2	0	0	0	-1/2	+1/2	-1	5	63 1/2

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

JUDGES SIGNATURE

For more information on how exhibitors are scored visit www university.com

EVENT Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE David Avery
CLASS 121			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES
A-Loss of working advantage
C-Cow's head breaks the plane of the 1 point marker
E-Changing sides of arena to turn cow
L-For each length horse runs past cow
P-Working out of position
S-Slipping rein
T-Failure to drive cow past middle marker on first run down the fence after the cow is lined out (3 horse strides)
W-Excessive hollering

2 POINT PENALTIES
A-Going around corner of arena before turning cow
B-In an open field turn animal gets within 3 feet of the end fence before being turned
C-Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES
D- Dangerous Position
E-Exhausting or overworking before circling cow
H-Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES
A-Not getting a turn each way (5 points each way)
B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring horse
C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

ORE
A-Turn tail
B-Using two hands on the reins in a bridle or two rein class
C-Fingers between the reins in a bridle class except the two rein class
D-Balking
E-Extremely out of control
F-Bloody mouth (inside)
G-Illegal equipment
H-Leaving working area before pattern is complete
I-Fall of horse or rider
J-Schooling between rein work and cow work
K-Schooling horse between cows, if new cow is awarded
L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
N-Improper Western Attire
O-Failure to work in the proper working order

[illegible]
A-Abuse
B-Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT
++ Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
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GU [illegible]
(At judge's discretion, rider will recive new cow as necessary to show horse)
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves the arena

NOTE: Judge may blow the whistle at anytime to terminate the work
A score of zero will be given if the work is not complete at that time

#	HORSE	MANEUVER	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			RUN CONTENT (++ / + / ✓+ / ✓ / ✓- / - / --) & 1 POINT PENALTIES											
2	101	PENALTY												
		CONTENT	✓+	✓	✓ ✓	✓-	✓	✓-	✓-					68
		PENALTY												
		CONTENT												
		PENALTY												
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		PENALTY												
		CONTENT												
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		PENALTY												
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WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE
CLASS 121 All breed
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	2			0				2	68 1/2
	101	SCORE	0	0	0	0	+1/2	0			
			68								

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

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DRAW	EXHB #	PENALTY									
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DRAW	EXHB #	PENALTY									
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DRAW	EXHB #	PENALTY									
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DRAW	EXHB #	PENALTY									
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DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

Leo Jaime

Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE
CLASS 121 All breed			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES
A-Loss of working advantage
C-Cow's head breaks the plane of the 1 point marker
E-Changing sides of arena to turn cow
L-For each length horse runs past cow
P-Working out of position
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W-Excessive hollering

2 POINT PENALTIES
A-Going around corner of arena before turning cow
B-In an open field turn animal gets within 3 feet of the end fence before being turned
C-Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES
D- Dangerous Position
E-Exhausting or overwhelming before circling cow
H-Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES
A-Not getting a turn each way (5 points each way)
B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring horse
C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

0 SCORE
A-Turn tail
B-Using two hands on the reins in a bridle or two rein class
C-Fingers between the reins in a bridle class except the two rein class
D-Balking
E-Extremely out of control
F-Bloody mouth (inside)
G-Illegal equipment
H-Leaving working area before pattern is complete
I-Fall of horse or rider
J-Schooling between rein work and cow work
K-Schooling horse between cows, if new cow is awarded
L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
N-Improper Western Attire
O-Failure to work in the proper working order

NO SCORE
A-Abuse
B-Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT
++ Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
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- Very Poor = -1
-- Exceptionally Poor = -2

GUIDE FOR NEW COW:
(At judge's discretion, rider will recive new cow as necessary to show horse)
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves the arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE		RUN CONTENT (++ / + / ✓+ / ✓ / ✓- / - / --) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
		MANEUVER	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
	101	PENALTY												
		CONTENT	✓-	✓	✓+ ✓	✓-	✓-	✓	✓-					67½
		PENALTY												
		CONTENT												
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		PENALTY												
		CONTENT												

Lio Jaurré

AMERICAN QUARTER HORSE ASSOCIATION

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

JUDGE McGauly
CLASS 132 All Breed
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

DRAW	EXHB #		1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		PENALTY									
	112	SCORE	0	0	-1/2	0	-1	0	-1/2		68
					69½		68½		68		
		PENALTY									
	113	SCORE	+1/2	+1/2	-1/2	-1/2	-1/2	0	0		69½
			70½	71	70½	70	69½				
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
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		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

JUDGE SIGNATURE [signature]

32 All Breed

McGauly

REINED COW HORSE ASSOCIATION www.nrcha.com

NCHA

BOXING JUDGE CARD

Effective November 16, 2025

RUN CONTENT:

- + + Exceptional = +2
- + Very Good = +1
- ✓+ Good = +
- ✓ Average
- ✓- Poor = -1/2
- Very Poor
- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

- At judge's discretion, rider will receive new cow (1) as necessary to show
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

68
71

69½
72½

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
112		✓	✓	✓	✓+	✓	✓	✓+					71
113		✓+	✓+	✓+	✓+	✓	✓	✓+					72½

WORKING COW HORSE REINED WORK

SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE Chayer
CLASS 132. All Breed Boxing
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY									
1	112	SCORE	0	0	-1/2	0	0	0	-1/2	0	69
					69.5				69		SCORE
DRAW	EXHB #	PENALTY									
2	113	SCORE	+1/2	0	0	+1/2	0	+1/2	0	0	71.5
			70.5			71		71.5			SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
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DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
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DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE

EVENT Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE Chayes
CLASS 132 All Breed 1			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 16, 2025

Each Work will be limited to 50 seconds

1 POINT PENALTIES

L- Loss of working advantage

P- Working out of Position

W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.

C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow

K- Schooling between cows, if new cow is awarded

M- Improper Western Attire

N- Failure to work in proper working order

NO SCORE:

A- Abuse

B-Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

+ + Exceptional = +2

+ Very Good = +1

✓+ Good = +1/2

✓ Average = 0

✓- Poor = -1/2

- Very Poor = -1

- - Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
1	112	✓	✓+	✓+	✓+	✓	✓	✓					71.5
2	113	✓+	✓+	✓+	✓+	✓	✓+	✓+					73

Judge's Signature:

EVENT Silver State Circuit | GO-ROUND | DATE 7/16/2026 | JUDGE David Avery

CLASS 132

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 15, 2025

Each Work will be limited to 50 seconds

1 POINT PENALTIES

A- [illegible] working advantage

B- [illegible]g out of Position

W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow [illegible] of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch at anytime or e[illegible]tively whipping or spurring the horse

[illegible]t disobedience defined as kicking, biting [illegible], rearing, balking or obviously insubordinate

0 - SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work

K- Schooling between cows

[illegible]s awarded

M- Improper Western Attir

N- Failure to work in [illegible]

RUN CONTENT

++ Exceptional = +2

+ Very Good = +1

✓+ Good = +1/2

✓ Average =

✓- Poor = -1/2

- Very Poor = -

-- Exceptionally Poor [illegible]

[illegible] FOR "NEW COW"

[illegible] discretion, rider will receive new cow([illegible])

Cow [illegible]t won't run

[illegible] that doesn't respect horse

[illegible] cow leaves arena

[illegible] CORE

A- [illegible]

B-[illegible]

NOTE: [illegible] a attempt to score [illegible]

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
112		✓+	✓+	✓✓	✓✓	✓✓	✓✓						71
113		✓+	✓+	✓	✓+	✓	✓						71 1/2

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE: Fouvre'
CLASS: 132
DATE: 7/16/2026, Silver State Circuit

MANEUVER SCORES: 1 1/2 Extremely Poor, 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

DRAW	EXHB #		1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		PENALTY							1/2	1/2	65
	112	SCORE	0	-1/2	-1	-1/2	-1/2	0	-1		
				69 1/2	68 1/2	67	67 1/2		66 1/2 + 1/2		
		PENALTY				1/2				1/2	70
	113	SCORE	0	0	-1/2	0	0	+1/2	+1/2		
					69 1/2	68		69 1/2	70		
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
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		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

JUDGE'S SIGNATURE: Leo Fouvre'

EVENT Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE
CLASS 132			

E[illegible]ork will be limited to 50 seconds

1 POINT PENALTIES

A- Loss of working advantage

P- Working out of Position

W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.

C- Blatant disobedience, defined as kicking, biting bucking, rearing, striking or obviously insubordinate

0 - SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow

K- Schooling between cows, if new cow is awarded

M- Improper Western Attire

N- Failure to work in proper working order

NO SCORE

A- Abuse

B-Lameness

NE- Failure of an exhibitor to attempt to complete the work.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 16, 2025

RUN CONTENT

- + + Exceptional = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- - Very Poor = -1
- - Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
	112	✓	✓+	✓	✓-	—	✓						69
	113	✓	✓+	✓+	✓	✓	✓+						71 1/2

Leo Jaime

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE Fourré
CLASS 133
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	1-2	2-2						7	~~61~~
	107	SCORE	0	0	-1/2	0	-1/2	-1/2	-1/2		
			67	63	62 1/2		62	61 1/2	61		

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

Leo Fourré

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE McGauly
CLASS 134 Youth 1v1 l
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

DRAW	EXHB #		1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7		
		PENALTY	1/2	2 2							
	107	SCORE	0	-1	-1	+1/2	-1	-1	-1		61
			69 1/2	64 1/2	63 1/2	64		62	61		
		PENALTY		1			1/2				
	105	SCORE	-1/2	-1/2	-1	-1/2	-1	-1/2	-1		63 1/2
			69 1/2	68	67	66 1/2	65	64 1/2	63 1/2		
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

EVENT Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE McGaughy
CLASS 154 Youth 1V1			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 16, 2025

Each Work will be limited to 50 seconds

POINT PENALTIES

A- Loss of working advantage
P- Working out of Position
W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position
L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

A- Turn tail
B- Using two hands on the reins in a bridle or two-rein
C- Fingers between the reins in a bridle class, except in the two-rein
D- Balking
E- Extremely out of control
F- Bloody mouth (inside)
G- Illegal equipment
H- Leaving working area before pattern is complete
I- Fall of horse or rider
J- Schooling between rein work and cow
K- Schooling between cows, if new cow is awarded
M- Improper Western Attire
N- Failure to work in proper working order

RUN CONTENT:

+ + Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1
- - Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

NO SCORE:

A- Abuse
B-Lameness
NE- Failure of an exhibitor to attempt to complete the work.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
107		— 69	+	+	✓+	✓+	✓+	✓+					73
105		✓-	✓-	✓ 69	✓+	✓	✓	✓					69½

Judge's Signature: Linda McGaughey

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE Chayer
CLASS 134 Yth Lv 1 Boxing
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: – 1 1/2 Extremely Poor, – 1 Very Poor, – 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY		2 2							
1	107	SCORE	0	-1/2	-1/2	0	-1/2	-1/2	-1	0	63
				65.5	65		64.5	64			SCORE
DRAW	EXHB #	PENALTY		1			1/2				
2	105	SCORE	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	1.5	66
				68.5	68	67.5	66.5				SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE

134 4th Lv1

NATIONAL COW HORSE ASSOCIATION www.nrcha.com

BOXING JUDGE CARD

Effective November 16, 2025

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
1	107	✓	✓+	✓+	✓+	✓+	✓	✓					72
2	105	✓-	✓	✓-	✓	✓	✓	✓					69

EVENT Silver State Circuit | GO-ROUND | DATE 7/16/2026 | JUDGE Avery

CLASS 134, 136

Each Work will be limited to 50 seconds

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES

A- Loss of working advantage

P- Getting out of Position

W- Excessive hollering

2 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow leaves end of arena

3 POINT PENALTIES

B- Spurring or kicking in front of cinch, at anytime or excessively whipping or spurring the horse

C- Blatant disobedience defined as kicking, biting bucking, rearing, striking, or obviously insubordinate

0 - SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow

K- Schooling between cows if new cow is awarded

M- Improper Western Attire

N- Failure to work in proper working order

RUN CONTENT:

+ + Exceptional = +2

+ Very Good = +1

✓+ Good = +1/2

✓ Average = 0

✓- Poor = -1/2

Very Poor = -1

- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cows (as necessary to show horse)

Cow that won't run

Cow that doesn't respect horse

When cow leaves arena

NO Judge [illegible] at anytime [illegible] term the [illegible] rk A [illegible] will be given if work is not com[illegible]

NO SCORE:

A- Abuse

B- Lameness

NE- Failure to an exhibitor to attempt to complete the work

#	E	RUN CONTENT (++ / + ✓ ✓							PENALTIES				
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
2	107	✓-	✓+	✓-	✓	✓	✓+						71+
2	105	✓-	✓	✓	✓	✓-	✓						69+
2	107	✓	–	✓-	✓	✓	✓		A P			2	66½
2	105	✓	–	–	–	–	–		A A	L L		8	57*

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE Fourré
CLASS 134
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	1-2	2-2							
	107	SCORE	0	0	-1/2	-1	-1/2	-1/2	-1/2	7	61

											SCORE
DRAW	EXHB #	PENALTY		1							
	105	SCORE	0	-1/2	-1/2	0	0	0	-1/2	1	67
				68 1/2	68				67		

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB	ALTY									
		OR									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

JUDGE'S SIGNATURE Leo Fourré

EVENT Silver State Circuit | GO-ROUND | DATE 7/16/2026 | JUDGE

CLASS 134

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 8

E[illegible]ork will be limited to 50 seconds

P NAL

A- Loss of working advantage
P- Working out of Position
W- Excessive hollering

INT PE L IES

D-Dangerous Position
L- Loss of Control and cow leaves end of arena

S INT CN

B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse
C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 SC RE

A- Turn tail
B- Using two hands on the reins in a bridle or two-rein
C- Fingers between the reins in a bridle class, except in the two-rein
D- Balking
E- Extremely out of control
F- Bloody mouth (inside)
G- Illegal equipment
H- Leaving working area before pattern is complete
I- Fall of horse or rider
J- Schooling between rein work and cow
K- Schooling between cows, if new cow is awarded
M- Improper Western Attire
N- Failure to work in proper working order

NO SCORE Ex

A- Abuse
B-Lameness
NE- Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

UN

++ Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1
-- Exceptionally Poor = -2

GUIDE F R NEW CO

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
	107	✓	✓+	✓+	✓+	✓	✓+	✓					72
	105	✓-	✓	✓	✓	—	—	✓					68

Judge's Signature

Jim Jurné

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE McGanly
CLASS 13b Youth
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY		2				2			
1	107	SCORE	+1/2	-1/2	-1	0	-1	-1	-1		62
			70 1/2	68	67		66	63	62		SCORE
DRAW	EXHB #	PENALTY							5		
2	105	SCORE	-1/2	0	-1	0	-1	+1/2	-1 1/2		61 1/2
			69 1/2		68 1/2		67 1/2	68			SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE

EVENT Silver State Circuit | GO-ROUND | DATE 7/1[illegible]/2026 | JUDGE McGauly

CLASS 13¢ youth

Each Work will be limited to 50 seconds

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 18, 2025

1 POINT PENALTIES

[illegible] of working advantage

P- Working out of Position

W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse

C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

NO SCORE

A- Abuse

B-Lameness

NE- Failure [illegible] an exhibi[illegible] [illegible] attempt [illegible] mplete [illegible] work

W

NOTE: Judge may blow the whistle at [illegible] rhm [illegible] terminate the work. A score of zero will [illegible] giv[illegible] if the work is not complete at that time

RUN NTS

+ + Exceptional = +2

+ Very Good = +1

✓+ Good = +1/2

✓ Average = 0

✓- Poor = -1/2

- Very Poor = -1

- Exceptionally Poor = -2

GUIDE FOR SHOW COW

[illegible] yo [illegible] no [illegible]

NO SCORE

A- Abuse

B-Lameness

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
107		✓	✓-	✓	✓-	✓	✓	✓-	9 P				66½
105		✓	—	—	—	✓+	✓-	✓-	9 9 9	L L			60

Judge Sign Here

Chele McGauley

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE: Chayer
CLASS: 136 Yth Boxing
DATE: 7/16/2026, Silver State Circuit

MANEUVER SCORES: 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

DRAW	EXHB #	MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
1	107	PENALTY	1/2	2				2		4.5	62.5
		SCORE	0	-1/2	-1/2	0	-1/2	-1	-1/2		
			69.5	67	66.5		66	63			
2	105	PENALTY							5	5	61.5
		SCORE	-1/2	0	-1/2	-1/2	-1	0	-1		
			69.5		69	68.5	67.5				
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
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		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

JUDGES SIGNATURE

EVENT Silver State Circuit | GO-ROUND | DATE 7/16/2026 | JUDGE Chayes

CLASS 136 Yth

Each Work will be limited to 50 seconds

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES

L- Loss of working advantage

P- Working out of Position

W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.

C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

B - SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow

K- Schooling between cows, if new cow is awarded

M- Improper Western Attire

N- Failure to work in proper working order

RUN CONTENT:

++ = Exceptional = +2

+ = Very Good = +1

✓+ = Good = +1/2

✓ = Average = 0

✓- = Poor = -1/2

- = Very Poor = -1

-- = Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

Cow that won't run

Cow that doesn't respect horse

When cow leaves arena

NOTE. Judge m below the m a ta terminate the work A sco e lves if the work s lete

NO SCORE

J- Abuse

S-Lameness

NE- Failure of an exhibitor to attempt to complete the work

#	HOR E	RUN CONTENT (++ / + / ✓+ / ✓- / - / --) Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	PENALTIES 1 Point	3 Point	5 point	Penalty Total	Score
1	107	✓-	✓-	✓-	✓	✓	✓	✓	AA			2	66.5
2	105	✓	—	—	—	✓	—	—	AA	LL		8	60

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 10

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE Fouvré
CLASS 136
DATE 7/16/2026, Silver State Circuit

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	1/2	2-2		1/2					63
	107	SCORE	0	0	-1/2	0	-1/2	-1/2	-1/2		
			69 1/2	67 1/2	67	66 1/2	66	65 1/2	65		SCORE
DRAW	EXHB #	PENALTY							5 64		62 1/2
	105	SCORE	-1/2	0	-1/2	+1/2	-1	+1/2	-1 1/2		
			69 1/2		69	69 1/2	68 1/2	69	62 1/2		SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY									
		SCORE									

JUDGES SIGNATURE Leo Fauré

EVENT Silver State Circuit | GO-ROUND | DATE 7/16/2026 | JUDGE

CLASS 136

Each Work will be limited to 50 seconds

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 1, 2025

1 POINT PENALTIES

A- Loss of working advantage

P- Working out of Position

W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.

C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

D-SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow

K- Schooling between cows, if new cow is awarded

M- Improper Western Attire

N- Failure to work in proper working order

RUN CONTENT

++ = Exceptional = +2

+ Very Good = +1

✓+ Good = +1/2

✓ Average = 0

✓- Poor = -1/2

- Very Poor = -1

-- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

NO SCORE:

A- Abuse

B-Lameness

NE- Failure of an exhibitor to attempt to complete the work.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
	107	✓	– 69	✓– 69½	– 69½	✓– 69½	– 67	✓	aP				65
	105	✓	–	–	–	–	–	–	aa	L			58

Judge's Signature

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	137 Open (138/139/140)
Judge:	McGauly

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		TIE-BREAKER MANEUVER DESCRIPTION	S+B	R@	L@	L o O	R o O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	129	PENALTY											69 1/2	
		MANEUVER SCORE	-1/2	-1/2	0	+1/2	+1/2	0	-1/2	-1/2	+1/2			
			69 1/2	69		69 1/2	70		69 1/2	69				
2	119	PENALTY											67	
		MANEUVER SCORE	-1	0	+1/2	+1/2	+1/2	-1	-1	-1/2	-1			
			69		69 1/2	70	70 1/2	69 1/2	68 1/2	68				
3	140	PENALTY											67 1/2	
		MANEUVER SCORE	-1	-1/2	1/2	0	0	0	-1/2	0	0			
			69	68 1/2	68		68		67 1/2					
4	141	PENALTY											69	
		MANEUVER SCORE	-1	0	0	0	0	+1/2	-1/2	-1/2	+1/2			
			69		69		69	69 1/2	69	68 1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Clule McGauley

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	137 Open (138, 139, 140)
Judge:	Chayer

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurning in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and individually depends on the number of maneuvers. +1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

"TIE-BREAKER" MANEUVER DESCRIPTION			S+B	R@	L@	L.O	R.O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
1	129	PENALTY													
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	0	0	-1/2	-1/2	+1/2		68		3
			69.5	69	68.5				68						
2	119	PENALTY													
		MANEUVER SCORE	-1/2	0	+1/2	0	0	0	-1/2	-1/2	0		69		2
			69.5		70				69.5	69					
3	140	PENALTY													
		MANEUVER SCORE	-1	0	0	0	0	-1/2	-1	0	0		67.5		4
			69					68.5	67.5						
4	141	PENALTY													
		MANEUVER SCORE	-1/2	0	+1/2	0	0	-1/2	-1/2	0	+1/2		69.5		1
			69.5		70			69.5	69						
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Chayer

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	137
Judge:	Avery

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	S+B	R@	L@	L.O	R.O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	129	PENALTY		1/2										
		MANEUVER SCORE	0	0	0	0	0	0	-1/2	0				
2	119	PENALTY		1/2								1/2	70 1/2	
		MANEUVER SCORE	0	+1/2	+1/2	0	0	0	0	0				
3	140	PENALTY		1/2									68 1/2	
		MANEUVER SCORE	0	+1/2	0	0	0	-1/2	-1/2	-1/2				
4	141	PENALTY										0	71	
		MANEUVER SCORE	-1/2	0	+1/2	0	0	+1/2	0	+1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signatur

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	137 (138-140)
Judge:	Fourvé

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to install fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- exclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse was combination is scored between 0-1/2 points and independently begins the run with a score of 70 points
-1 1/2 Excellent, Poor -1 Very Poor -1/2 Poor, 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER MANEUVER DESCRIPTION		S+B	R@	L@	L.O	R.O	RRB	LRR	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
129	PENALTY											68	
	MANEUVER SCORE	0	0	-1/2 ~~69 1/2~~	0	0	-1/2 69	-1/2 68	-1/2 68				
119	PENALTY											69 1/2	
	MANEUVER SCORE	-1/2 69 1/2	-1/2	+1/2 69 1/2	+1/2 70	+1/2 70 1/2	-1/2	0	0				
140	PENALTY											68 1/2	
	MANEUVER SCORE	-1/2	-1/2 69	0	0	0	-1/2	-1/2 68	-1/2				
141	PENALTY											67 1/2	
	MANEUVER SCORE	-1/2	-1/2	0	0	-1/2	+1/2	-1/2 68 1/2	-1				
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: Leo Fourvé

AQHA

VRH RANCH COW WORK

Date:	7/16/26
Show:	
Class:	~~Open~~ Open 141 (142/143)
Judge:	McGauly

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points
D - Dangerous position
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	ROPING POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
1	129	PENALTY													R			70	139
		MANEUVER SCORE	0	+1/2 (70 1/2)	0	0			+1 (71 1/2)	+1/2	+1/2 (72 1/2)	+1/2 (73)	0						
2	119	PENALTY																73	141
		MANEUVER SCORE	+1/2 (70 1/2)	0	+1 (71 1/2)	-1 (70 1/2)			+1 (71 1/2)	0	+1/2 (72)	+1	0						
3	140	PENALTY													R	R		60	12[illegible]
		MANEUVER SCORE	0	0	-1/2 (69 1/2)	0			-1/2 (69)	-1 (68)	-1/2 (67 1/2)	+1 (68 1/2)	-1/2 (68)						
4	141	PENALTY												A	R			67 1/2	13[illegible]
		MANEUVER SCORE	0	-1/2	+1/2	+1/2 (70 1/2)			+1/2 (71)	+1 (72)	+1/2 (72 1/2)	0	0						
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: Chele McGauly

AQHA

VRH RANCH COW WORK

Date:	7/16/26
Show:	Silver State Circuit
Class:	141 Open (142, 143)
Judge:	Chayer

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points
D - Dangerous position
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to install fear
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each maneuver combination is scored between 1 (-100 points and automatically begins the run with a score of 70 points) - +1 1/2 Exceptional, +1 Very Good, +1/2 Good, 0 Average, -1/2 Poor, -1 Very Poor, -1 1/2 Excellent

WO	Entry #		BOARD	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	ROPING POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
1	129	PENALTY													R		3	68	
		MANEUVER SCORE	-1/2	0	+1/2	0			+1/2	-1/2	+1/2	0	+1/2						2
			69.5		70				70.5	70	70.5		71						
2	119	PENALTY																	
		MANEUVER SCORE	0	+1/2	+1/2	-1			+1/2	-1/2	+1/2	+1/2	0					71	1
				70.5	71	70													
3	140	PENALTY															5	61.5	
		MANEUVER SCORE	0	+1/2	-1/2	-1/2			-1	-1	-1	0	0						4
				70.5	70	69.5					66.5								
4	141	PENALTY													R		5	62.5	
		MANEUVER SCORE	0	-1/2	0	-1			+1/2	-1	+1/2	0	-1						3
				69.5		68.5			69	68	68.5		67.5						
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Billy Chayer

AQHA

VRH RANCH COW WORK

Date:	
Show:	
Class:	141
Judge:	Avery

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points
D - Dangerous position
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to install fear
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each maneuver combination is scored between +100 points and automatically begins the run with a score of 70 points
+1 1/2 Extremely Poor +1 Very Poor +1/2 Poor 0 Correct -1/2 Good -1 Very Good -1 1/2 Excellent

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
1	129	PENALTY					X	X							R		3	67 1/2	
		MANEUVER SCORE		+1/2	0	0			+1/2	0	0	0	-1/2						
2	119	PENALTY					X	X										73 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0			+1/2	0	+1/2	+1/2	+1/2						
3	140	PENALTY					X	X								R	5	63 1/2	
		MANEUVER SCORE	+1/2	0	0	0			-1/2	-1/2	0	0	-1						
4	141	PENALTY				1*	X	X							R		3	64 1/2	
		MANEUVER SCORE	+1/2	0	+1/2	-1			-1/2	-1/2	0	0	-1/2						
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

AQHA

VRH RANCH COW WORK

Date:	07-16-26
Show:	
Class:	141 (142-143)
Judge:	137

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points
D - Dangerous position
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to install leg
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins a run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
	129	PENALTY								3					R		3	68	2
		MANEUVER SCORE	0	+1/2	0	0			+1/2	0	0	0	0						
				71/2					+1	68									
	119	PENALTY																	
		MANEUVER SCORE	0	+1/2	+1/2	-1/2			+1/2	0	0	+1/2	+1/2					72	1
				70 1/2					71										
	140	PENALTY													R		8	65	5
		MANEUVER SCORE	+1/2	0	-1/2	-1/2			-1	-1	-1	0	-1/2						
				70 1/2		65 1/2													
	141	PENALTY				2									R		3	63 1/2	4
		MANEUVER SCORE	0	0	+1/2	-1			-1/2	-1/2	0	0	0						
						67 1/2													

Judge's Signature: Joe Jamie

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	14H Am (145/146)
Judge:	McGauly

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- If a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed behind horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse later combination of scores between 0-100 points and individually ranks the run at a score of 70 points
-1.5 Extremely Poor -1.0 Poor -0.5 Poor 0 Correct +0.5 Good +1.0 Very Good +1.5 Excellent

W● Entry #	TIE-BREAKER MANEUVER DESCRIPTION		S+B	R●	L●	L●O	R●O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	108	PENALTY					12							
		MANEUVER SCORE	-½ 69½	-½ 69	0	+½ 69½	-½ 66	-½ 65½	0	-½ 65	0		65	
2	109	PENALTY				11								
		MANEUVER SCORE	-½ 69½	0	-½ 69	-½ 66½	0	0 66½	0	-½ 64	+½		66½	
3	127	PENALTY												
		MANEUVER SCORE	-½ 69½	-½ 69	-1 68	0	0 68	-½ 69½	½ 67	0	+½		67½	
4	114	PENALTY												
		MANEUVER SCORE	-½ 69½	-½ 69	0	0 69	+½ 69½	0	-½ 69	0	+½		69½	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Chuck McGauly

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	144 Am (145, 146)
Judge:	Chayes

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurning in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored 1 (lowest) to 100 points, and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		TIE-BREAKER MANEUVER DESCRIPTION	S+B	R@	L@	L o O	R o O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	108	PENALTY						1 2						63.5	3
		MANEUVER SCORE		-1/2	-1/2	-1/2	0	-1	-1/2	-1/2	0	0			
				69.5	69	68.5		64.5	64	63.5					
2	109	PENALTY					1 1							66	2
		MANEUVER SCORE		-1/2	0	-1/2	-1/2	0	0	-1/2	-1/2	+1/2			
				69.5		69	66.5			66	65.5				
* 3	127	PENALTY												67.5	*
		MANEUVER SCORE		-1/2	-1/2	-1	0	0	0	-1/2	-1/2	+1/2			
				69.5	69	68				67.5	67				
4	114	PENALTY												70.5	1
		MANEUVER SCORE		0	0	0	0	0	0	0	0	+1/2			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Dwelly Chayes

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	144 (145-146)
Judge:	Fourré

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry # — MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the pattern with a score of 70 points.
+1/2 Exceptional Plus, +1 Very Fine, +1/2 Plus, 0 Correct, -1/2 Good, -1 Very Good, -1 1/2 Excellent

TIE-BREAKER MANEUVER DESCRIPTION		S+B	RO	LO	LOO	ROO	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
108	PENALTY						1-2				3	66	3
	MANEUVER SCORE	-1/2	0	+1/2	0	-1/2	0	0	-1/2				
		69 1/2		70		69 1/2							
109	PENALTY				1						1	66 1/2	2
	MANEUVER SCORE	-1/2	0	-1/2	-1/2	0	-1/2	0	-1/2				
		69 1/2			67 1/2		67		66 1/2				
127	PENALTY											68	
	MANEUVER SCORE	-1/2	-1/2	-1	0	0	-1/2	0	-1/2				
			69	68			68 1/2						
114	PENALTY											69	1
	MANEUVER SCORE	-1/2	-1/2	0	0	0	0	-1/2	+1/2				
			69										
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: Leo Fourré

AQHA

VRH RANCH COW WORK

Date:	7/16/26
Show:	
Class:	147 Am (148)
Judge:	McGauly

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points
D - Dangerous position
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurning in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below riders performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class; amateur youth classes once committed to roping

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse-rider combination is scored between 0-100 points and a maximum begins the run with a score of 71 points
-1 1/2 Excellent, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
1	108	PENALTY																	
		MANEUVER SCORE	+1/2 70 1/2	+1/2	0	+1/2 71	+1/2 71 1/2	+1/2 72			0	0	0					72 1/2	
2	109	PENALTY						a											
		MANEUVER SCORE	-1/2 69 1/2	-1/2	-1 68 1/2	-1/2 68	0	-1/2			0	0	0					66	
3	114	PENALTY																	
		MANEUVER SCORE	+1 71	+1/2	+1 72	+1/2 72 1/2	+1 73 1/2	+1/2 74 1/2			+1	+1	0					76 1/2	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: Chuck McGauly

AQHA

VRH RANCH COW WORK

Date:	7/16/26
Show:	Silver State Circuit
Class:	147 Am (148)
Judge:	Chayer

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points
D - Dangerous position
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class; amateur youth classes once committed to roping

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse will commence its score between 0-100 points and automatically begin the run with a score of 70 points
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
1	108	PENALTY																68.5	2
		MANEUVER SCORE	0	+1/2	-1/2	-1/2	-1/2	-1/2			0	0	+1/2						
				70.5	69.5	69	68.5	68											
2	109	PENALTY																66.5	3
		MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	-1			-1/2	0	-1/2						
					69.5	69	68.5	67.5			67								
3	114	PENALTY																74	1
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			+1/2	+1/2	0						
			70.5		71	72	72.5	73											
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: Kally Chayer

AQHA

VRH RANCH COW WORK

Date:	
Show:	
Class:	1457
Judge:	Avery

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points
D - Dangerous position
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between normal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
+1 1/2 Extremely Good, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
1	108	PENALTY			L												1	67	
		MANEUVER SCORE	0	-1/2	-1/2	0	-1/2	0			-1/2	0	0						
2	109	PENALTY			A												1	67 1/2	
		MANEUVER SCORE	+1/2	-1/2	-1/2	0	0	-1/2			0	-1/2	0						
3	114	PENALTY																74	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			+1/2	0	+1/2						
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature:

AQHA

VRH RANCH COW WORK

Date:	
Show:	
Class:	147 (148)
Judge:	Fourré

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points
D - Dangerous position
E - Exhausting or overworking the cow before cirding or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear
R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between normal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
108		PENALTY																	
		MANEUVER SCORE	0	0	1	0	0	0			-1/2	0	-1/2					70	
					71														
109		PENALTY			1			1									2	66	
		MANEUVER SCORE	-1/2	0	-1/2	0	0	-1/2			-1/2	0	0						
					68			68 1/2			68								
114		PENALTY																	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0 +1/2	+1/2	+1/2			+1/2	0	+1/2					73 1/2	
					71 1/2		72	72 1/2											
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER TOTAL																	

Judge's Signature: Lo Fourré

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	154 Lmtd (155)
Judge:	McGaulty

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

	TIE-BREAKER MANEUVER DESCRIPTION		S+B	R@	L@	L.O	R.O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	118	PENALTY			1	1 2/2	2							
		MANEUVER SCORE	-1/2	0	0	-1 1/2	-1	-1	-1/2	-1/2	+1/2			58 1/2
			69 1/2		68 1/2	67	58	59	58 1/2	58				
2	102	PENALTY												
		MANEUVER SCORE	-1/2	-1 1/2	-1/2	-1/2	0	0	0	0	+1/2		67 1/2	
			69 1/2	68	67 1/2	67								
3	119	PENALTY												
		MANEUVER SCORE	-1/2	-1	0	0	0	-1/2	-1	-1/2	-1/2		66	
			69 1/2	68 1/2		68 1/2		68	67					
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Chuck McGaulty

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	154 Lmt Am(155)
Judge:	Crayer

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on line-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between solid reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and is completely equal to one with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	S+B	R@	L@	L o O	R o O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
1	118	PENALTY		OP	1/2		12122					8.5		58.5	3
		MANEUVER SCORE	-1/2	0	0	0	-1	-1/2	-1/2	-1	+1/2				
			69.5		69		60	59.5	59	58					
2	102	PENALTY		1								1	68		2
		MANEUVER SCORE	0	-1/2	-1/2	0	0	0	-1/2	0	+1/2				
				68.5	68										
3	119	PENALTY													
		MANEUVER SCORE	-1/2	-1	-1/2	0	0	0	-1/2	0	0		67.5		1
			69.5	68.5	68				67.5						
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

OVRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	144, 154
Judge:	Avery

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- lagging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. +1 1/2 Extremely Poor, +1 Very Poor, +1/2 Poor, 0 Correct, -1/2 Good, -1 Very Good, -1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	S+B	R@	L@	L.O	R.O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	108	PENALTY					1					1	69	
		MANEUVER SCORE	0	+1/2	+1/2	0	-1/2	0	0	-1/2				
2	109	PENALTY				1,1						2	67 1/2	
		MANEUVER SCORE	0	+1/2	-1/2	-1/2	0	0	0	0				
3	127	PENALTY										0	67 1/2	
		MANEUVER SCORE	-1/2	0	-1/2	0	0	-1/2	-1/2	-1/2				
4	114	PENALTY										0	72	
		MANEUVER SCORE	0	+1/2	+1/2	0	0	+1/2	0	+1/2				
154 7	118	PENALTY			1	2,2	2							57 1/2
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1	-1				
2	102	PENALTY						1/2				1/2	68	
		MANEUVER SCORE	-1/2	0	0	0	0	0	-1/2	-1/2				
3	119	PENALTY											68	
		MANEUVER SCORE	0	-1	-1/2	0	0	0	-1/2	0				
		PENALTY												
		MANEUVER SCORE												

Judge's Signature

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	159
Judge:	

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore) more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between -1.00 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER MANEUVER DESCRIPTION		S+B	RO	LO	LOO	ROO	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
118	PENALTY		OP	2	2	2					6	64	64
	MANEUVER SCORE	-1	-1/2	-1	-1/2	-1/2	-1	-1/2	-1				
			68 1/2	69 1/2	69	68 1/2	68 1/2	68	64				
102	PENALTY		1 1				-1/2				2 1/2	63 1/2	
	MANEUVER SCORE	-1	-1	-1	0	0	0	-1/2	-1/2				
				68			64 1/2		63 1/2				
119	PENALTY											67	
	MANEUVER SCORE	-1/2	-1	0	0	0	-1/2	-1/2	-1/2				
		64 1/2	68 1/2				68	67					
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: Leo Jamé

AQHA

VRH LTD COW WORK

Date:	7/16/26
Show:	
Class:	156 Lmtd (157)
Judge:	McGauly

1 point
A - Loss of working advantage
C - Changing sides on the second drive/rate
P - Working out of position
T - On first drive, failure to drive past middle marker
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver

3 points
D - Dangerous position
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
W - Performing a fence turn (whether initiated by horse or rider)
Z - Failure to drive cow past middle marker on second drive before time expires

5 points
B - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
C - Blatant disobedience
E - Use of either hand to instill fear
T - Contestant not in a working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work
X - Running the cow into the back of the fence with force

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
F - On first drive down fence, failure to drive cow past middle marker after two attempts
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows (if new cow is awarded)
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO	Entry #		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER															
1	118	PENALTY		a		a								65	
		MANEUVER SCORE	0	-1	0	-1	-1/2	0	0	-1/2					
				100		66	105 1/2								
2	102	PENALTY												70	
		MANEUVER SCORE	+1/2	0	-1/2	0	+1/2	-1/2	0	0					
			70 1/2		70		70 1/2								
3	119	PENALTY				a								67	
		MANEUVER SCORE	+1/2	-1	+1/2	-1 1/2	-1/2	+1/2	0	-1/2					
			70 1/2	109 1/2	70	60 1/2				67					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Cindy M Gauly

AQHA

VRH LTD COW WORK

Date:	7/16/26
Show:	Silver State Circuit
Class:	156 Lmt AM (157)
Judge:	Chayes

1 point
A - Loss of working advantage
C - Changing sides on the second drive/rate
P - Wedging out of position
T - On first drive, failure to drive past middle marker
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver

3 points
D - Dangerous position
K - Kneeling down the cow without having a working advantage
L - Losing a cow while boxing
W - Performing a fence turn (whether initiated by horse or rider)
Z - Failure to drive cow past middle marker on second drive before time expires

5 points
B - Spurring or kicking in front of cinch at any time or excessively whipping or spurring the horse
C - Blatant disobedience
E - Use of either hand to instill fear
T - Contestant not in a working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work
X - Running the cow into the back of the fence with force

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
F - On first drive down fence, failure to drive cow past middle marker after two attempts
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows (if new cow is awarded)
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins per run with a score of 70 points.
+1 to 2 = Very Poor, -1 Very Poor, -1/2 Poor, 0 = Average, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern	
TIE-BREAKER																
1	118	PENALTY		A		A							2	62.5		3
		MANEUVER SCORE	-1	-1	0	-1	-1	0	-1/2	-1						
			69	67		65	64		63.5							
2	102	PENALTY												72		1
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	0	+1/2						
			70.5	71												
3	119	PENALTY				A							1	69		2
		MANEUVER SCORE	+1/2	0	0	-1	0	+1/2	0	0						
			70.5			68.5		69								
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: _____

EVENT Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE Avery
CLASS 156			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOX DRIVE JUDGE CARD

Effective November 16, 2025

Each work will be limited to 1 minute 45 seconds

POINT PENALTIES

A - Loss of working advantage
P - Working out of Position
C - Changing sides on second Drive
T - On first drive, failure to drive past the middle marker

3 POINT PENALTIES

D - Dangerous Position
K - Knocking down the cow without having a working advantage
W - Performing a fence turn (whether initiated by horse or rider)
Z - Failure to drive cow past middler marker on second drive before time expires

5 POINT PENALTIES

B - Spurring or hitting in front of cinch at anytime
C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
F - Failure to initiate at least one turn/change on the second boxing phase before terminating the work.
X - Running cow into back fence with force

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

A - Turn tail
B - Using two hands on the reins in a bridle or two-rein
C - Fingers between the reins in a bridle class, except in the two-rein
D - Balking
E - Extremely Out of Control
F - Bloody mouth (inside)
G - Illegal equipment
H - Leaving working area before pattern or work is complete
I - Fall of horse or rider
J - Schooling of the horse between rein work and cow work
K - Schooling between cows, if new cow is awarded.
M - Improper Western Attire
N - Failure to work in the proper working order
Q - On first drive down fence, failure to drive cow past middle marker after two attempts

NO SCORE:

A - Abuse
B - Lameness

RUN CONTENT:

++ Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1
- - Exceptionally Poor = -2

NE - Failure of an exhibitor to attempt to complete the work

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

#	HORSE		RUN CONTENT (++ / + / ✓+ / ✓ / ✓- / - / - -)								PENALTIES			SCORE
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Point	5 Point	Total Penalties	
1	118	PENALTY		A, P		A, P								63
		CONTENT	✓	—	✓	—	—	✓	✓	✓				
2	102	PENALTY												71
		CONTENT	✓+	✓	✓+	✓	✓	✓	✓	✓				
3	119	PENALTY			P									66
		CONTENT	✓+	-1	✓-	— —	—	✓	✓	✓-				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature:

AQHA

VRH LTD COW WORK

Date:	
Show:	
Class:	154
Judge:	

1 point
A - Loss of working advantage
C - Changing sides on the second drive/rate
P - Working out of position
T - On first drive, failure to drive past middle marker
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver

3 points
D - Dangerous position
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
W - Performing a fence turn (whether initiated by horse or rider)
Z - Failure to drive cow past middle marker on second drive before time expires

5 points
B - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
C - Blatant disobedience
E - Use of either hand to instill fear
T - Contestant not in a working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work
X - Running the cow into the back of the fence with force

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
F - On first drive down fence, failure to drive cow past middle marker after two attempts
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows (if new cow is awarded)
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0 & 100 points and automatically begins the run with a score of 70 points
-4 1/2 Extremely Poor, -3 Very Poor, -2 Poor, -1 Correct, +1 Good, +2 Very Good, +3 Excellent

WO	Entry #		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER															
	118	PENALTY		OP		a								59½	
		MANEUVER SCORE	-½	-1	-1	-1	-1	-1	-1	-1					
	102	PENALTY												65	
		MANEUVER SCORE	0	-½	-1	-½	-1	-½	-½	-½					
				69½					65						
	119	PENALTY												65	
		MANEUVER SCORE	+½	-1	-½	-1	-1	-½	-1	-½					
			62												
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Leo Jank

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	1162 rookie (1163/1164)
Judge:	McGauly

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
  if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a shaffle bit/hackamore); more than one finger between split reins or any fingers between normal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
  willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the ride with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	S+B	R@	L@	L.O	R.O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	112	PENALTY												
		MANEUVER SCORE	-1	-1/2	0	0	-1	-1	-1/2	-1	0		65	
				68 1/2		68 1/2	67 1/2	66 1/2	66					
2	115	PENALTY			2 OP	1 2 2	2		2					49
		MANEUVER SCORE	-1	-1 1/2	-1 1/2	-1 1/2	-1	-1/2	-1/2	-1	+1/2			
			69	67 1/2	62	55 1/2	52 1/2	52	49 1/2	48 1/2				
3	121	PENALTY			OP	1/2			1/2					64
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	0	-1/2	-1	-1/2	+1/2			
			69 1/2	69	68	67		66 1/2	64	63 1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Chelsea McGauley

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	162 Rookie (163, 164)
Judge:	Chayes

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on first-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romel reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive sawing

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each maneuver combination is scored between -2 to 0 points and automatically begins the run with a score of 70 points
+1 1/2 Exceptional Plus, +1 Very Fast, +1/2 Fast, 0 Correct, -1/2 Slow, -1 Very Slow, -1 1/2 Excessive

		TIE-BREAKER / MANEUVER DESCRIPTION	S+B	R@	L@	L o O	R o O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
1	112	PENALTY													
		MANEUVER SCORE	-1/2	0	0	0	0	-1/2	-1/2	-1/2	0		68		1
			69.5					69.	68.5	68					
2	115	PENALTY			2 OP	1 2 2	2		2			11		51	2
		MANEUVER SCORE	-1	-1	-1.5	-1	-1	-1	-1	0	0				
			69	68	64.5	58	55	54							
* 3	121	PENALTY			OP	1								65	*
		MANEUVER SCORE	-1/2	-1/2	-1.5	0	0	-1/2	-1	0	0				
			68.5	69	67.5	66.5		66	65						

Judge's Signature: Sally Chayes

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	162.
Judge:	Avery

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slapping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- If a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive scheduling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse-rider combination is scored between 0-100 points and automatically ranks the top placings out of 70 points
+1 1/2 Extremely Well, +1 Very Well, +1/2 Well, 0 Competent, -1/2 Slight, -1 Very Slight, -1 1/2 Extreme

WO	Entry #	TIE-BREAKER MANEUVER DESCRIPTION	S+B	R@	L@	L.O	R.O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
2	112	PENALTY											68	
		MANEUVER SCORE	-1/2	0	0	0	0	-1/2	-1/2	-1/2				
2	115	PENALTY			2	1,2,2	2		2			11		51½
		MANEUVER SCORE	-1/2	-1 1/2	-1 1/2	-1 1/2	-1	-1	-1	-1/2				
3	121	PENALTY				1/2			1/2					66½
		MANEUVER SCORE	0	0	-1/2	-1/2	0	0	-1	-1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature:

AQHA

VRH RANCH REINING

Date:	7/16/2026
Show:	Silver State Circuit
Class:	162
Judge:	Fourré

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop section

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
  inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
  use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
  illegal equipment
  willful abuse
  leaving working area before pattern is complete
  improper western attire
  fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER / MANEUVER DESCRIPTION		S+B	RO	LO	LOO	RO O	RRB	LRB	Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
112	PENALTY											66½	
	MANEUVER SCORE	-1/2	-1/2	0	-1/2	0	-1	-1/2	-1/2				
			69		68½		67½						
115	PENALTY			2 OP	122	2			1		10		54
	MANEUVER SCORE	-1	-1/2	-1/2	-1/2	-1	-1	-1/2	-1				
		65		66	66½	58½	57½	56	54				
121	PENALTY			OP								65½	
	MANEUVER SCORE	-1	-1	-1	-1/2	0	-1/2	-1	-1/2				
				67				65					
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: Fro Fourré

AQHA

VRH ROOKIE COW WORK

Date:	7/16/26
Show:	
Class:	145 rookie (1646)
Judge:	McGauly

1 point
A - Loss of working advantage
P - Working out of position
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
Z - Excessive hollering

3 points
D - Dangerous position
K - Knocking down the cow without having a working advantage
L - Losing a cow

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between normal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows (if new cow is awarded)
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
O - Out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	MANEUVER SCORES: Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES: 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER													
1	112	-½	+½	0	0	+½	na					68½	
						70½							
2	115	-1	-½	0	0	-½						68	
		69	68½			68							
3	121	+½	0	+½	+½	+½						72	
		70½		71									

Judge's Signature: Chris McGauly

AQHA

VRH ROOKIE COW WORK

Date:	7/16/26
Show:	Silver State Circuit
Class:	165 Rookie (166)
Judge:	Chayes

1 point
A - Loss of working advantage
P - Working out of position
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
Z - Excessive hollering

3 points
D - Dangerous position
K - Knocking down the cow without having a working advantage
L - Losing a cow

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except junior and Level 1 horses shown in a snaffle bit/hackamore)
C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows (if new cow is awarded)
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
O - Out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. +1 1/2 Extremely Poor • -1 Very Poor • -1/2 Poor 0 Correct • +1/2 Good • +1 Very Good • +1 1/2 Excellent

WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern	
TIE-BREAKER														
1	112	-1	+1/2	0	+1/2	+1/2	A*				2	68.5		2
		69	69.5		70	70.5								
2	115	-1/2	0	-1/2	-1/2	0						68.5+		1
* 3	121	+1/2	0	+1/2	+1/2	0						71.5		*

Judge's Signature: Kelly Chayes

EVENT Silver State Circuit	GO-ROUND	DATE 7/16/2026	JUDGE Avery
CLASS 165			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 16, 2025

Each Work will be limited to 50 seconds

1 POINT PENALTIES

- of working advantage
- orking out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D-Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B-Lameness
- NE- Failure of an exhibitor to attempt to complete the work

RUN CONTENT:

- + + Exceptional = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- - Very Poor = -1
- - - Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
1	112	—	—	—	✓	✓-	✓	✓	A, P			2	64½
2	115	✓	✓	✓	✓	✓	✓	✓					70
3	121	✓-	✓	✓	✓-	✓	✓	✓	A			1	68

Judge's Signature.

EVENT Silver State Circuit | GO-ROUND | DATE 7/16/2026 | JUDGE

CLASS ~~102~~ 105

Each run will be limited to 90 seconds

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

BOXING JUDGE CARD

Effective November 15, 2025

1 POINT PENALTIES

A- Loss of working advantage

P- Working out of Position

W- Excessive hollering

3 POINT PENALTIES

D-Dangerous Position

L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

S- Spurring or Nitting in front of cinch, at anytime or excessively whipping or spurring the horse.

C- Blatant disobedience defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow

K- Schooling between cows, if new cow is awarded

M- Improper Western Attire

N- Failure to work in proper working order

RUN CONTENT:

+ + Exceptional = +2

+ Very Good = +1

✓+ Good = +1/2

✓ Average = 0

✓- Poor = -1/2

- Very Poor = -1

- - Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

NO SCORE:

A- Abuse

B-Lameness

NE- Failure of an exhibitor to attempt to complete the work

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
	~~107~~	~~✓~~	~~✓+~~	~~✓+~~	~~✓+~~	~~✓~~	~~✓+~~	~~✓~~					~~72~~
	112	–	✓	✓–	✓–	–	–	✓					66
	115	–	✓– 66	✓–	✓	✓	✓– 68	✓–					68½
	121	✓–	✓	✓	✓–	✓–	✓–	✓					68

Judge's Signature

Leo Jaud

WSVRHA

Western States Versatility Ranch Horse Association

VRH RANCH REINING

Date:	7/16/26
Show:	
Class:	169 W/T (170)
Judge:	McGauly

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and a score card, signed by the judge with a score of 73 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		RO	LO	XS	SR	SX	LS	SB		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER														
R DE														
1	127	PENALTY							2				67	
		MANEUVER SCORE	0	0	+1/2	-1/2	-1	+1/2	-1/2					
					70 1/2	70	69	69 1/2						
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Chele McGauly

WSVRHA

Western States Versatility Ranch Horse Association

VRH RANCH REINING

Date:	7/16/26
Show:	Silver State Circuit
Class:	169 W/T (120)
Judge:	Chayer

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and individually begins the run with a score of 70 points. +1 1/2 Extremely Proficient, +1 Very Proficient, +1/2 Proficient, 0 Competent, -1/2 Good, -1 Fair, Good, -1 1/2 Excellent

WO	Entry #										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER														
MANEUVER DESCRIPTION			R O	L O	Stop	1½ R	Stop	1½ L	S + B					
1	127	PENALTY							2			2	68	
		MANEUVER SCORE	+½	0	0	+½	0	0	-1					
			70			71								
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge s Signatu

Billy Chayer

WSVRHA

Western States Versatility Ranch Horse Association

VRH RANCH REINING

Date:	
Show:	
Class:	169
Judge:	Avery

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 72 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		TIE-BREAKER MANEUVER DESCRIPTION									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
7	127	PENALTY													
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0				72 1/2	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

WSVRHA

Western States Versatility Ranch Horse Association

VRH RANCH REINING

Date:	7-16-26
Show:	Silver State Circuit
Class:	Walk trot 169
Judge:	Fenré

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

WO	Entry #		TIE-BREAKER MANEUVER DESCRIPTION	R ↺	L ↺	Stop	1½ R	Stop	1½ L	S + B		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	127	PENALTY													
		MANEUVER SCORE		0	0	+1/2	-1	0	-1/2	0				69	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Fen Fenré